

Compressed sensing for distributed communications

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CRISP

Towards compressive information processing systems



European Research Council



Credits

- Valerio Bioglio
- Giulio Coluccia
- Attilio Fiandrotti
- Sophie Fosson
- Chiara Ravazzi
- Aline Roumy
- Diego Valsesia

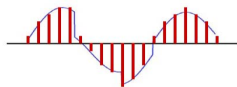
Outline

- Warm-up: distributed compressed sensing
- Distributed sensing: Joint reconstruction
- Distributed sensing: Distributed reconstruction
- Reconstruction of “big” images

Warm-up: distributed compressed sensing

Sampling + compression = no good

Theoretical foundations: Shannon's sampling theorem

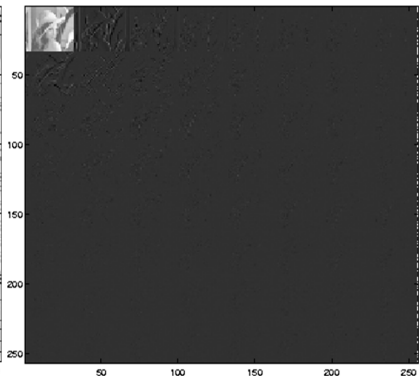
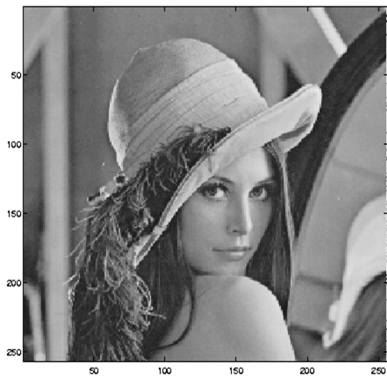


- Sampling the signal densely enough, exact reconstruction can be achieved
- Linear signal model: signal is bandlimited in $(-B, B)$
 - ▶ Nyquist criterion: to represent a signal over a time interval T , we need at least $2BT$ samples
 - ▶ This signal has $2BT$ degrees of freedom, i.e. different time or frequency components

Is that the “true” number of degrees of freedom?

Sparsity

Left: image; Right: discrete cosine transform of image



Sparsity

- $x \in \mathbb{R}^n$ is said to be *k-sparse* if it has at most k non-zero entries, i.e. $\|x\|_0 \leq k$
- In many practical cases, x has a sparse representation in some basis Φ , i.e. $x = \Phi c$, and $\|c\|_0 \leq k$.

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Sparsity in Italian: *sparsità*, parsimonia

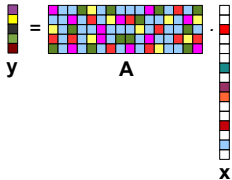
Compressed sensing: linear acquisition model

Let $x \in \mathbb{R}^{n \times 1}$ be a **signal**.

Let $A \in \mathbb{R}^{m \times n}$, with $m \ll n$, be a **sensing matrix**.

We take **linear projections** of the signal as

$$y = Ax$$



with $y \in \mathbb{R}^{m \times 1}$.

- A is typically a random matrix
- If x is sparse in another domain: $y = Ax = A\Phi c \Rightarrow y = Bc$
- Underdetermined system \Rightarrow infinitely many solutions

Quest for the sparsest solution

Out of all possible solutions, we would like to pick the one that is **sparsest**, i.e. solve the following problem:

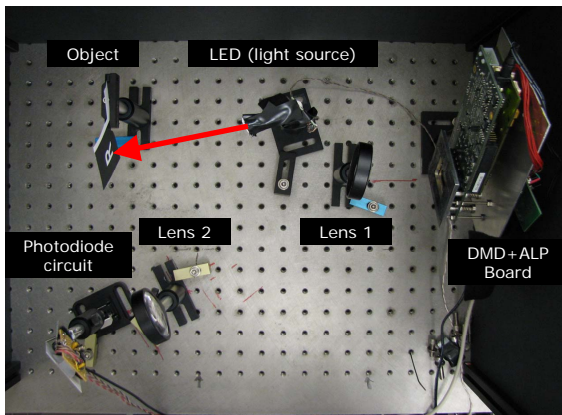
$$\min_{\hat{x} \in \mathbb{R}^n} \|\hat{x}\|_0 \text{ subject to } A\hat{x} = y$$

Since this is NP-hard \Rightarrow **convexify** (Basis Pursuit - BP):

$$\min_{\hat{x} \in \mathbb{R}^n} \|\hat{x}\|_1 \text{ subject to } A\hat{x} = y$$

- Solutions to the BP problem still tend to be **rather sparse**, $O(n^3)$ complexity
- Model with noise: $y = Ax + n$, solve $\min_{\hat{x} \in \mathbb{R}^n} \|\hat{x}\|_1$ subject to $\|A\hat{x} - y\|_2 \leq \epsilon$

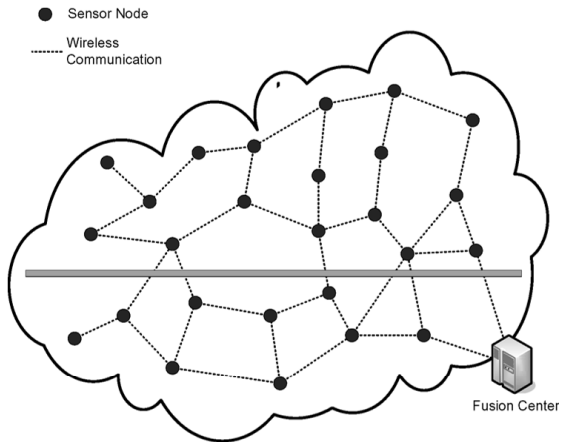
Single-pixel camera



Picture from Duarte et al., "Single-pixel imaging via compressive sampling", *IEEE Sig. Proc. Mag.*, Mar. 2008

Distributed setting

In applications such as sensor networks, we have distributed acquisition of **multiple correlated signals**.



Signal models for distributed scenario

Joint sparsity model 1 (**JSM-1**): the signal acquired by the i -th sensor can be written as

$$x_i = x_C + \alpha x_i$$

with $i = 1, 2, \dots, R$, $x_C = \Phi\theta_C$, $x_i = \Phi\theta_i$, $K_C = |\theta_C|$ and $K_i = |\theta_i|$.

- x_C is the “**common**” component, with K_C nonzero entries.
- x_i is the “**innovation**” component observed by sensor i , with K_i nonzero entries.
 - ▶ For a single x_i , we need around $c(K_C + K_i)$ measurements
 - ▶ Assuming $R = 2$, we expect something around $c(K_C + K_1 + K_2)$

Problems in distributed compressed sensing

Challenge: taking advantage of intra- and inter-sensor correlations through proper design of sensing and reconstruction algorithms

- signal model (innovation, noise)
- coding model (quantization, entropy coding)
- availability of fusion center (**joint** vs. **distributed** reconstruction)
- application-specific aspects

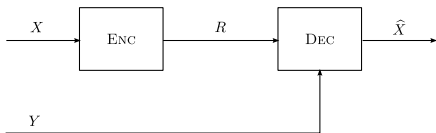
Distributed sensing: Joint reconstruction

Joint reconstruction with side information

- Scenario: signals acquired by a sensor network
 - ▶ correlated in **time**
 - ▶ correlated in **space**
- Compressed Sensing (CS)
 - ▶ captures **intra-sensor** correlation
 - ▶ allows a **universal** encoding scheme with **low complexity**
- Distributed (Slepian-Wolf) Source Coding (DSC)
 - ▶ captures **inter-sensor** correlation
 - ▶ allows efficient compression with **no cooperation** between the encoders

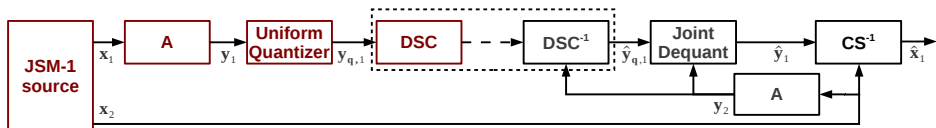
G. Coluccia *et al.*, "Lossy compression of distributed sparse sources: a practical scheme", Proc. Eusipco 2011.

Distributed Source Coding



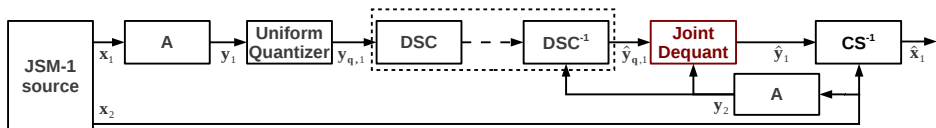
- DSC refers to the problem of compressing correlated i.i.d. sources X and Y **without cooperation** at their encoders
- **Asymmetric case:**
 - ▶ Y is **available** at the decoder
 - ▶ X is compressed at rate $H(X|Y)$ and recovered using Y as **side information**
- Lossless setup: uses channel codes (syndrome coding) at rate depending on the correlation between X and Y
- Lossy setup: adds a quantization stage

Proposed Algorithm – Quantization, CS, coding



- Linear measurement with **Gaussian** sensing matrix A
- **Uniform scalar** quantizer with step size Δ
- Slepian-Wolf coding stage
 - ▶ syndrome-base turbo codes

Proposed Algorithm – Joint Dequantization



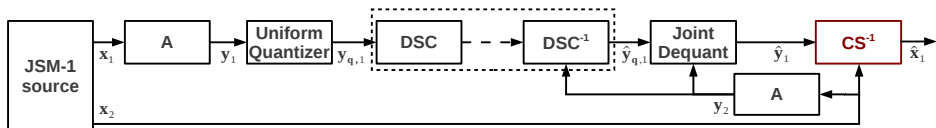
- Side information x_2 can be exploited for **joint dequantization**
 - ▶ Reconstruction: linear combination of **midpoint** reconstruction and x_2 :

$$\hat{y}_1 = \frac{\sigma_q^2}{\sigma_q^2 + \sigma^2} y_2 + \frac{\sigma^2}{\sigma_q^2 + \sigma^2} \hat{y}_{q,1}$$

with clipping to quantization interval

$$\left[\hat{y}_{q,1} - \frac{\Delta}{2} < \hat{y}_1 < \hat{y}_{q,1} + \frac{\Delta}{2} \right]$$

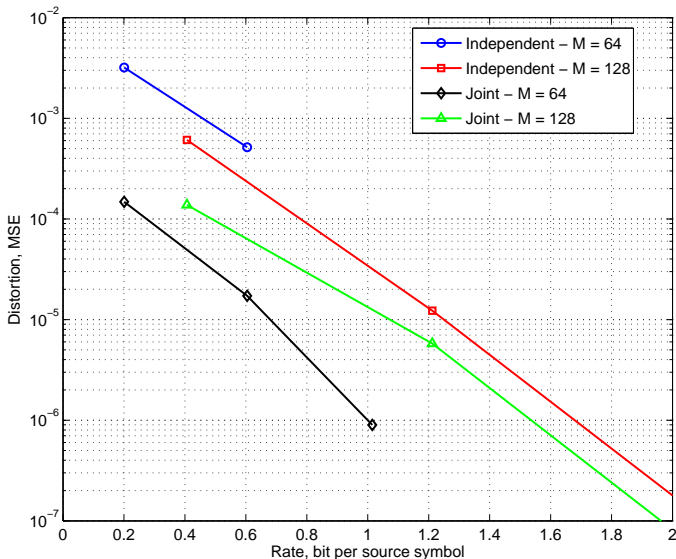
Proposed Algorithm – Joint Reconstruction



- Side information x_2 can be exploited for **joint reconstruction**
 1. Generate initial separate reconstruction \hat{x}_1
 2. Estimate \hat{x}_C comparing x_2 and \hat{x}_1
 3. Subtract $\hat{y}_C = A\hat{x}_C$ from the measurement vector \hat{y}_1
 4. Reconstruct $\alpha x_{l,1}$: **sparser** than original x_1

Joint vs. Independent Reconstruction

$N = 512, K = 16, \Phi = \text{DCT}, \alpha = 10^{-2}$



Theoretical results: rate gain

- Result:

- ▶ For $K, M, N \rightarrow \infty$ the elements of y_1 weakly converge to a Gaussian distribution
- ▶ The entropy-constrained *operational* RD curve is

$$\lim_{R \rightarrow +\infty} \lim_{K, M, N \rightarrow +\infty} \frac{1}{\sigma_{y_1}^2} 2^{2R} D_{y_1}^{\text{ec}}(R) = \frac{\pi e}{6}$$

with $\sigma_{y_1}^2 = \sigma_A^2 \left[K_C \sigma_{\theta_C}^2 + \alpha^2 K_j \sigma_{\theta_j}^2 \right]$

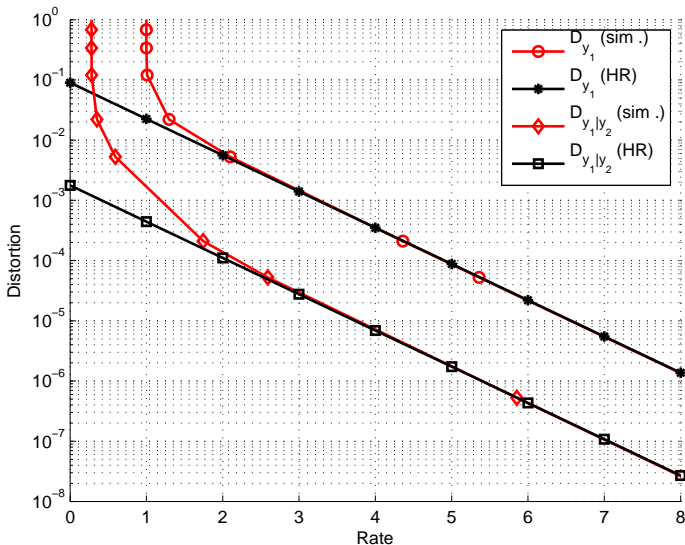
- ▶ Using y_1 as **side information**, we have a **rate gain R^*** such that

$$\lim_{R \rightarrow +\infty} \lim_{K, M, N \rightarrow +\infty} \frac{1}{\sigma_{y_1}^2} 2^{2(R+R^*)} D_{y_1|y_2}^{\text{ec}}(R) = \frac{\pi e}{6}$$

$$\text{with } R^* = -\frac{1}{2} \log_2 \left\{ 1 - \left[\left(1 + \alpha^2 \frac{K_1}{K_C} \frac{\sigma_{\theta_1}^2}{\sigma_{\theta_C}^2} \right) \left(1 + \alpha^2 \frac{K_2}{K_C} \frac{\sigma_{\theta_2}^2}{\sigma_{\theta_C}^2} \right) \right]^{-1} \right\}$$

Validation: measurements domain

$N = 512, K = 16, \Phi = \text{DCT}, \alpha = 10^{-1}, M = 128$



Theoretical results: reconstruction distortion

- Reconstruction performance depend on **quantization noise** added to measurements
- For CS reconstruction, we use the ideal **oracle** estimator

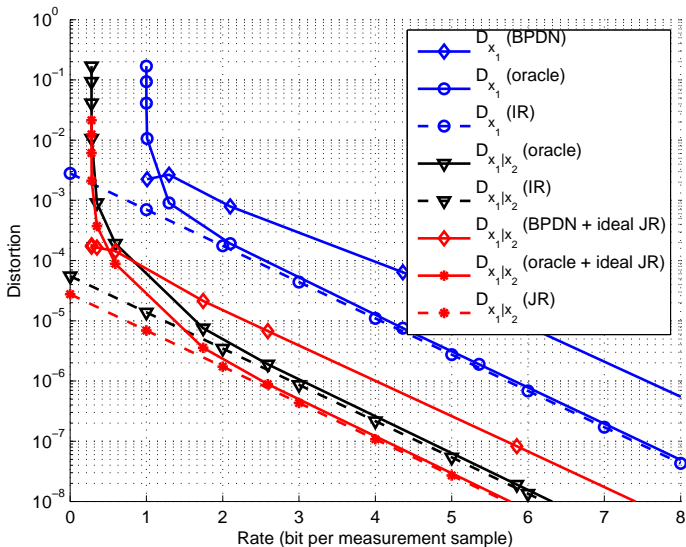
$$D_{\hat{x}_1}(R) = \frac{K_C + K_1}{N} D_{y_1}(R) \quad D_{\hat{x}_1|x_2}(R) = \frac{K_C + K_1}{N} D_{y_1|y_2}(R)$$

- If we use the side information also for joint reconstruction, we can achieve an **additional rate gain** given by

$$R^{JR} = \frac{1}{2} \log_2 \left(1 + \frac{K_C}{K_1} \right)$$

Validation: reconstruction

$N = 512, K = 16, \Phi = \text{DCT}, \alpha = 10^{-1}, M = 128$



Distributed sensing: Distributed reconstruction

Distributed reconstruction algorithms

Classical distributed compressed sensing paradigm

- A sensor network acquires the compressed data;
- A fusion center collects the data and performs joint reconstruction.

Distributed compressed sensing with no fusion center

- Is it possible to perform reconstruction with no fusion center?
- Goal: **distribute the reconstruction task** over the network, taking into account the sensors' limited computational power.

Problem Statement

Model:

- a **directed graph** $\mathcal{G} = (\mathcal{V}, \mathcal{E})$
 - nodes in \mathcal{V} are sensors
 - edges in $\mathcal{E} \subseteq \mathcal{V} \times \mathcal{V}$ are available communication links
- set of **observations**

$$y_v = A_v x_0 + \xi_v \quad v \in \mathcal{V}$$

- $x_0 \in \Sigma_k \subseteq \mathbb{R}^n$ unknown signal
- $A_v \in \mathbb{R}^{m \times n}$ with $m \ll n$
- ξ_v i.i.d. Gaussian noise

LASSO regression: all data are collected in a fusion center

$$\hat{x} = \operatorname{argmin}_{x \in \mathcal{V}} \sum_{v \in \mathcal{V}} \|y_v - A_v x\|_2^2 + 2\alpha \|x\|_1$$

Novel Distributed Approach

$$\min \sum_{v \in \mathcal{V}} \underbrace{\|y_v - A_v x\|_2^2 + 2\alpha \|x\|_1}_{f_v(x)}$$

Idea: Develop an iterative procedure that envisages cooperation among sensors.

At each step, the sensors

- move towards the minimum of their own LASSO functionals $f_v(x)$;
- improve their current estimate by sharing information with their neighbors.

Numerical results

Experiments

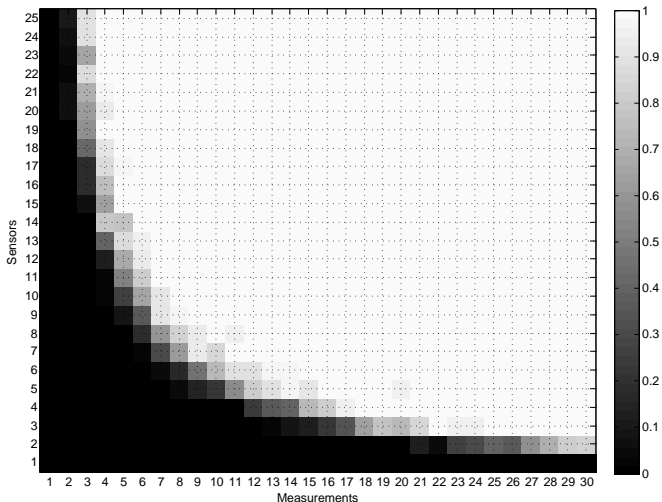
signal length n , number of measurements per node m , number of nodes $|\mathcal{V}|$

- signal: x is generated by choosing k components uniformly among the n elements
- sensing matrix: $A_v(i, j) \sim \mathcal{N}(0, 1/\sqrt{m})$
- consensus matrix: $P_{v,w} = 1/N, \forall (v, w) \in \mathcal{V} \times \mathcal{V}$

Declare **success** if

$$\sum_{v \in \mathcal{V}} \|x_0 - x_v^*\|_2^2 / (n|\mathcal{V}|) < 10^{-4}$$

Reconstruction probability



$n = 150, k = 15.$

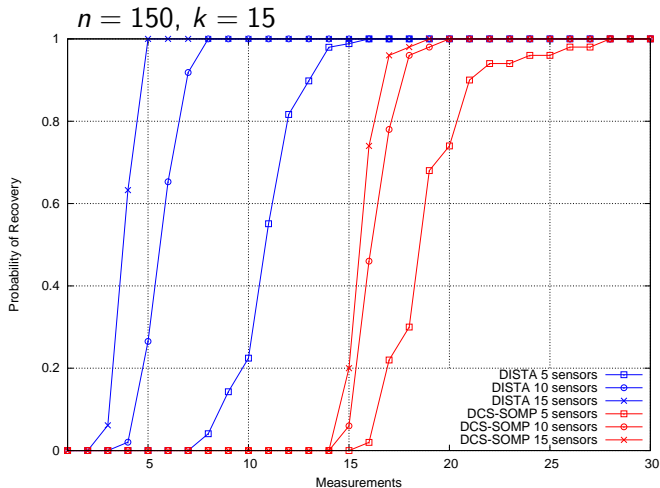
DCS-SOMP

DCS - Simultaneous Orthogonal Matching Pursuit

- Derived from OMP [Tropp & Gilbert '05]
- Joint support reconstruction:
 - ▶ average the magnitudes of the projection of the residuals;
 - ▶ identify the maximal value and selects a new element of the support.
- Given the support, each sensor independently reconstructs the signal

DCS-SOMP requires at least k measurements per sensor

DISTA vs DCS-SOMP

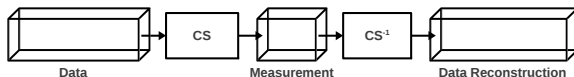


- DCS-SOMP requires at least k measurements per sensor

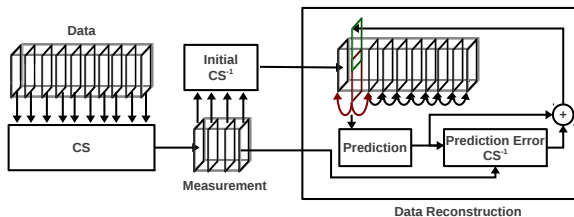
Reconstruction of “big” images

Progressive sensing and reconstruction of multidimensional signals

- Trivial approach, complexity of BP is infeasible



- Proposed iterative architecture

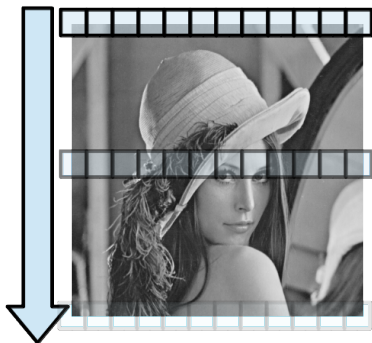


- CS exploits correlation on a “subset” of dimensions
- Iterative joint reconstruction based on **linear predictors** exploits correlation on “orthogonal” dimensions

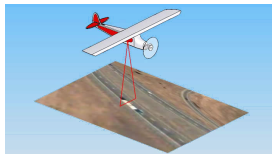
2D progressive imaging

- Devices equipped with **1D array** of detectors
- Array moves in orthogonal direction

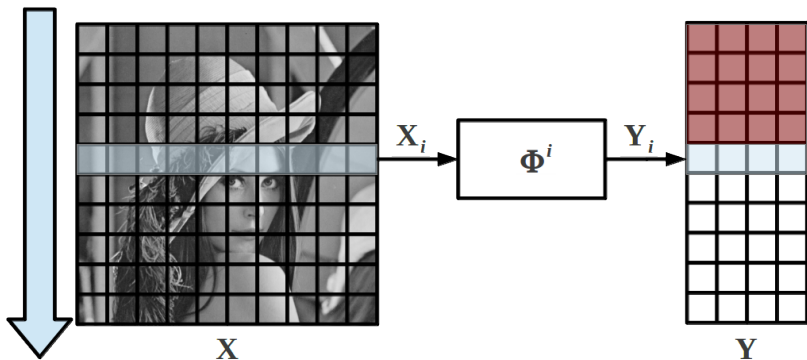
Flatbed Scanners



Airborne Imagers

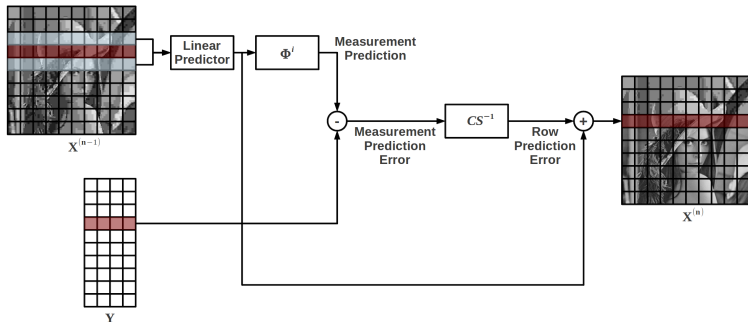


Acquisition: separate row CS measurement



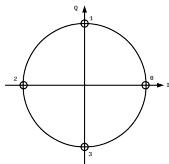
- M/N_{COL} dimensionality reduction
- No transform coding and sorting of coefficients

Reconstruction: refinement of row i at iteration (n)

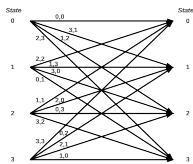


- Each row is predicted from the adjacent ones
- Measurement prediction error is computed and reconstructed
- Row estimate is obtained as predictor + prediction error
- Complexity reduction $\sim O(N_{\text{ROW}}^2)$

Flatbed scanner (bilevel images)



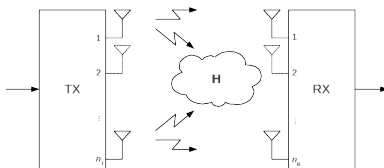
(a) Constellation



(b) Trellis

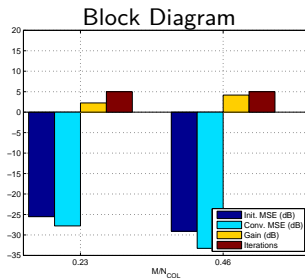
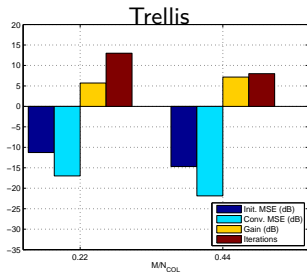
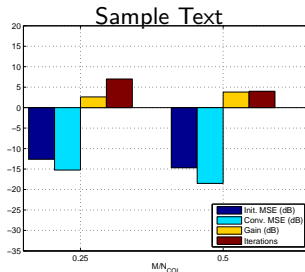
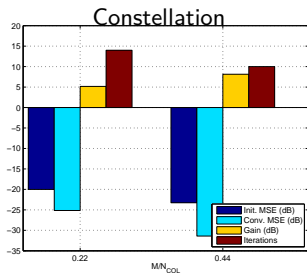
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adipiscing elit. Pellentesque ac feugiat arcu.
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(c) Sample Text



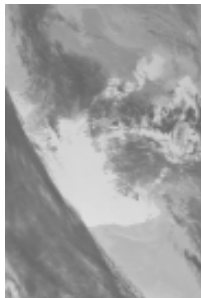
(d) Block Diagram

Flatbed scanner (bilevel images)

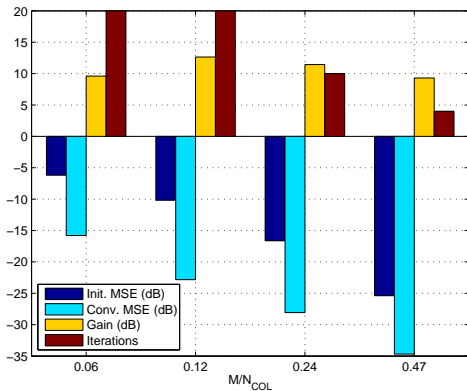


- Larger M
 \Rightarrow faster convergence, lower MSE
- Sparse image, 5 ÷ 10 dB gain, ~ 10 iterations
- Dense image, 3 dB gain, ~ 5 iterations

AIRS sensor (1501 spectral channels)



- ~ 10 dB MSE gain
- $5 \div 10$ iterations



Conclusions

A number of open problems:

- Optimal joint reconstruction for multiple sources
- Distributed reconstruction
 - ▶ Performance bounds
 - ▶ Extensions (noise, innovation, faulty nodes, ...)
 - ▶ New formulations
- Error resilient representations of sparse signals
 - ▶ scalable, multiple descriptions, ...
- Improved reconstruction of big signals
 - ▶ Better signal models than sparsity