

# An investigation of proportionally fair ramp metering

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(joint work with Frank Kelly)

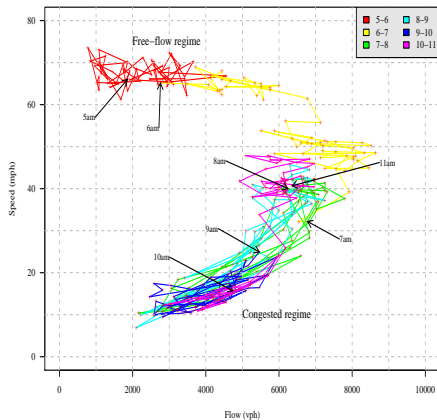


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# Congestion and reduced capacity

- Congestion occurs when demand exceeds available resources and can significantly reduce capacity.
- Reduced capacity results in additional delays, increased pollution, ...
- Congestion results in low but highly volatile speeds and more uncertain journey times: **flow breakdown** or **stop-and-go behaviour**.



Source: G. & Saatci (2008)

# Ramp metering

- Ramp metering intends to control the entry of new flow so as to maintain steady flow and avoid the flow breakdown associated with congestion.
- The rate of flow entry is set by the choice of **ramp metering strategy**.
- A key issue for the design of ramp metering strategies is the trade-off between **efficiency** and **fair use** of resources.
- This trade-off has been much studied in the context of communication networks.



Source: DfT, UK

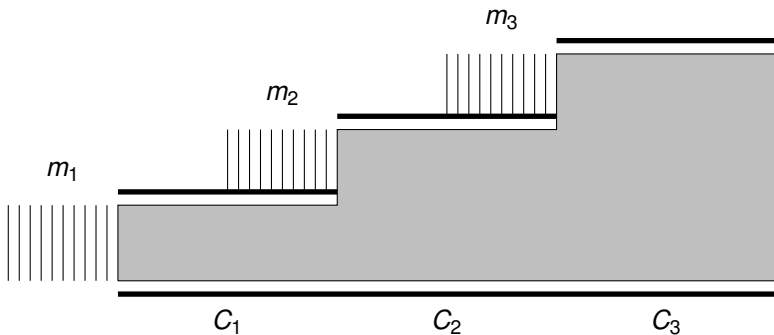
# Ramp metering: a form of distributed access control

- Access control is a common problem in networks, including communication networks as well as road networks.
- View ramp metering systems as part of a larger network:  
*drivers generate demand and select their routes in ways that are responsive to delays incurred or expected, which depend on the controls applied in the road network.*
- As mobile devices and Internet applications improve we might expect drivers' responses to be more immediate.

# Ramp metering: signals and incentives

- We seek to understand the interactions between the ramp metering system and the larger network and investigate the **signals** such as delay provided to the larger network.
- In the communication network context **fairness** of the control scheme has emerged as an effective means by which the appropriate information and incentives are provided to the larger network by flow control and routing strategies.
- Kelly & Williams (2010) introduced the **proportionally fair ramp metering strategy** motivated by transferring some of these ideas from communication networks to road networks and we explore this further here.

# A linear network



- Traffic entering at upstream on-ramps roads may all pass through the same downstream bottleneck, and if more traffic is admitted at one ramp it will reduce the amount of traffic that can be admitted at later ramps.

# Queue sizes

- We suppose that the queue sizes,  $m_j(t)$ , evolve according to the following dynamics which take account of vehicle arrivals and on-ramp metered rates at the entry points

$$m_j(t + \delta t) = m_j(t) + e_j(t) - L_j(t)\delta t.$$

- Here,  $e_j(t)$  is the (random) number of arrivals in a short interval of time  $[t, t + \delta t)$  and  $L_j(t)$  is the realized metered rate of flow.
- For example,  $e_j(t)$  may be given by Poisson random variables with mean parameters  $\rho_j \delta t$  corresponding to independent Poisson processes of arrivals with rates  $\rho_j$ .

# Greedy strategy

- **Realized metered rates**,  $L_j(t)$ , are updated as follows

$$L_1(t) \leftarrow \text{ifelse}(m_1(t) > 0, C_1, 0)$$

$$L_2(t) \leftarrow \text{ifelse}(m_2(t) > 0, C_2 - L_1(t - \tau_1 + \tau_2), 0)$$

$$L_3(t) \leftarrow \text{ifelse}(m_3(t) > 0, C_3 - L_1(t - \tau_1 + \tau_3) - L_2(t - \tau_2 + \tau_3), 0)$$

- **Optimality property**: this strategy minimizes, for all times  $T$ , the sum of the line sizes at time  $T$ ,  $\sum_{j=1}^3 m_j(T)$ .
- This is a compelling property if arrival patterns of traffic are exogenously determined.
- However, the strategy will concentrate delay upon flows entering at the more downstream entry points.
- This seems intuitively unfair since such flows use fewer system resources and may well have perverse and suboptimal consequences if driver behaviour is influenced by delays.



- Suppose that given queue sizes  $m = (m_r, r \in R)$ , a rate  $\lambda_r(m)$  is allocated to route  $r$ , for each  $r \in R$ . The allocation  $\lambda(m) = (\lambda_r(m), r \in R)$  is **proportionally fair** if, for each  $m \in \mathbb{R}_+^R$ ,  $\lambda(m)$  solves

$$\text{maximize} \quad \sum_{r \in R: m_r > 0} m_r \log \lambda_r \quad (1)$$

$$\text{subject to} \quad \sum_{r \in R} A_{jr} \lambda_r \leq C_j \quad j \in J, \quad (2)$$

$$\text{over} \quad \lambda_r \geq 0 \quad r \in R. \quad (3)$$

for all  $m \in \mathbb{R}_+^R$ .

- Note that the constraint (2) captures the limited capacity of resource  $j$  where  $A_{jr}$  is the **resource-route incidence** matrix.

- The problem (1–3) is a straightforward convex optimization problem, and a vector  $\lambda \in \mathbb{R}^R$  is a solution if and only if there exists a vector  $p \in \mathbb{R}^J$  satisfying

$$p \geq 0; \quad \lambda \geq 0, \quad A\lambda \leq C \quad (4)$$

$$p \cdot (C - A\lambda) = 0 \quad (5)$$

$$m_r = \lambda_r \sum_{j \in J} A_{jr} p_j, \quad r \in R. \quad (6)$$

- The variables  $p = (p_j, j \in J)$  are Lagrange multipliers (or **shadow prices**) for the capacity constraints (2).

## Fairness (3)

- Given queue sizes, the ratio  $d_j = m_j / \lambda_j(m)$  is the time it would take to empty the workload in queue  $j$  at the current metered rate for queue  $j$ . Thus, for the linear network

$$d_j = \sum_{i=j}^{|\mathcal{J}|} p_i, \quad j \in \mathcal{J}$$

give estimates of queueing delay in each queue.

- Hence here the estimates of delay are just the sum of the shadow prices of the downstream resources actually used.
- These estimates do not take into account any change in the queue sizes over the time taken for traffic to move through the queue, but are a reasonable prediction of queueing delay at the time of arrival to the queue.

# Proportionally fair strategy

- First, at each time epoch, solve the optimization problem to construct metered rates  $\lambda_1, \lambda_2, \lambda_3$  given queue sizes  $m_1, m_2, m_3$ .
- (The appendix to the paper gives calculations for constructing this solution.)
- **Realized metered rates**,  $L_j(t)$ , are updated as follows

$$L_1(t) \leftarrow \min\{C_1, \lambda_1\}$$

$$L_2(t) \leftarrow \min\{C_2 - L_1(t - \tau_1 + \tau_2), \lambda_2\}$$

$$L_3(t) \leftarrow C_3 - L_1(t - \tau_1 + \tau_3) - L_2(t - \tau_2 + \tau_3).$$

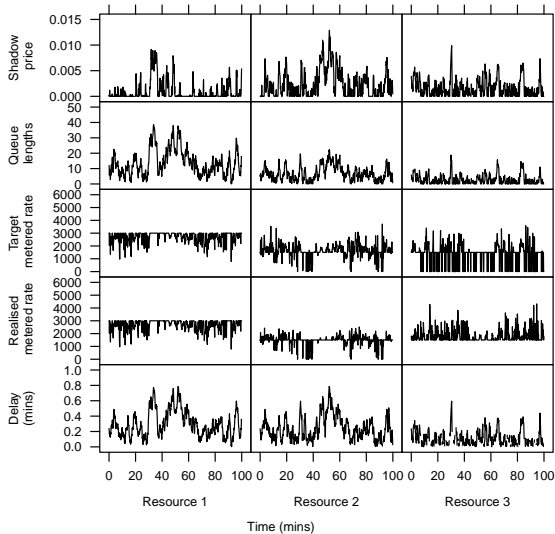
# Simulation results

- **Capacities:**  $C_1 = 3000$ ,  $C_2 = 4500$  and  $C_3 = 6000$  vehicles per hour.
- **Travel times:**  $\tau_1 = 9$ ,  $\tau_2 = 6$  and  $\tau_3 = 3$  minutes.
- **Arrival rates:**  $\rho_1 = 0.45C_3 = 2700$ ,  $\rho_2 = 0.25C_3 = 1500$ ,  $\rho_3 = 0.25C_3 = 1500$  vehicles per hour.

	Greedy	
	Mean	Standard error
$m_1$	5.6	0.1
$m_2$	5.3	0.1
$m_3$	5.7	0.1

	Proportionally fair	
	Mean	Standard error
$m_1$	18.0	0.4
$m_2$	10.0	0.3
$m_3$	4.0	0.1

# Simulation results (2)



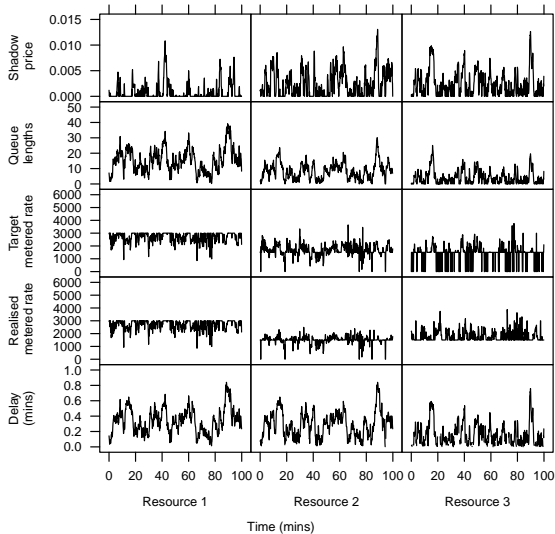
- Suppose that the traffic arriving at entry point  $j$  is a time-varying Poisson process, with rate

$$\rho_j(t) = \frac{\kappa_j}{(d_j(t) + \tau_j)^\eta} \quad (7)$$

where  $d_j(t)$  is again given by  $d_j(t) = \sum_{i=j}^{|J|} p_i(t)$ . Thus the arrival rate is related inversely to the estimated journey time, that is the sum of the estimated delay in the queue plus the free-flow travel time along the motorway.

- The **isoelastic** demand function (7) is such that the elasticity of demand with respect to estimated journey time is  $\eta$ .
- For example, if  $\eta = 0.3$  a 10% increase in journey time will reduce the arrival rate of traffic by 3%.
- Simulations used  $\kappa_1 = 1550$ ,  $\kappa_2 = 770$  and  $\kappa_3 = 640$ .

# Responsive traffic: simulation results

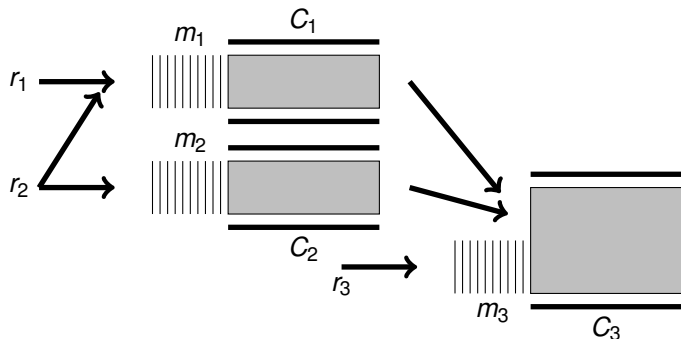




# Route choices

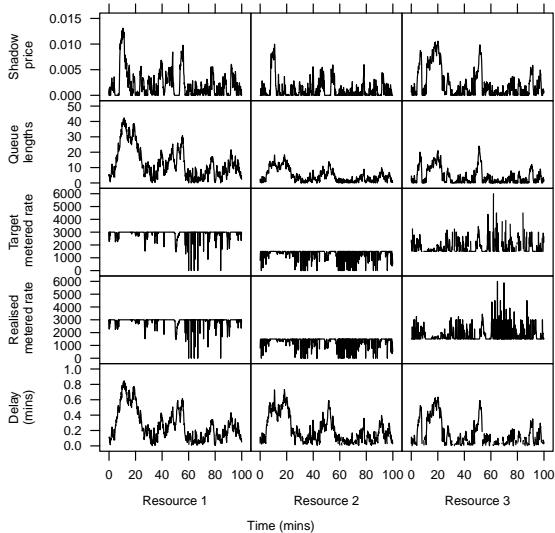
- Consider a situation where vehicles have access to several parallel roads with a common destination.
- Assume that traffic arriving with access to more than one road distributes itself in an attempt to minimize its queueing delay.
- An alternative scenario is a priority access scheme, for example high occupancy vehicles may have a larger set of routes to choose from.

# Route choice example network



- **Capacities:**  $C_1 = 3000$ ,  $C_2 = 1500$ ,  $C_3 = 6000$  vehicles per hour.
- **Travel times:**  $\tau_1 = \tau_2 = 6$ ,  $\tau_3 = 3$  minutes.
- **Arrival rates:**  $\rho_1 = 0.45C_3 = 2700$ ,  $\rho_2 = 1500$ ,  $\rho_3 = 1500$  vehicles per hour.

# Route choices: simulation results



- We have explored some of the network aspects to ramp metering, especially whether delay at the entry points to a controlled motorway can provide incentives to drivers that are aligned with efficient use of the scarce resource.
- Specifically we looked at properties of the proportionally fair ramp metering strategy for two simple network topologies.
- The proportionally fair ramp metering strategy is inspired by rate control algorithms developed for the Internet, and attempts to set delays in proportion to shadow prices for the scarce resources.

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