Introduction to Computer Animation

M2R MOSIG

François Faure, Grenoble

Overview

Lectures:

1. (today, W48) Interpolation, Kinematics
2. (W49) Mocap, Motion re-use, Skinning
3. (W50) Physics of deformable objects
4. (next year, W02) Constraints, Contact

Evaluation:

1. Two assignments
2. Final exam