

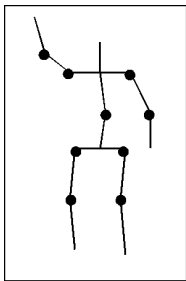
Introduction to Parametric interpolation for computer animation

François Faure

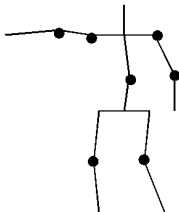
EVASION-LJK

Main idea

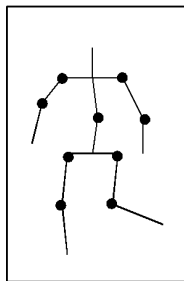
- Series of pairs (time, parameter values)
- interpolate inbetween



key T0,q0



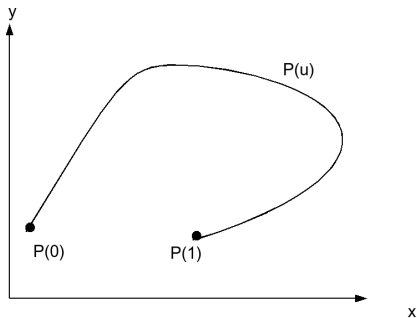
t, interpolated q



key T1,q1

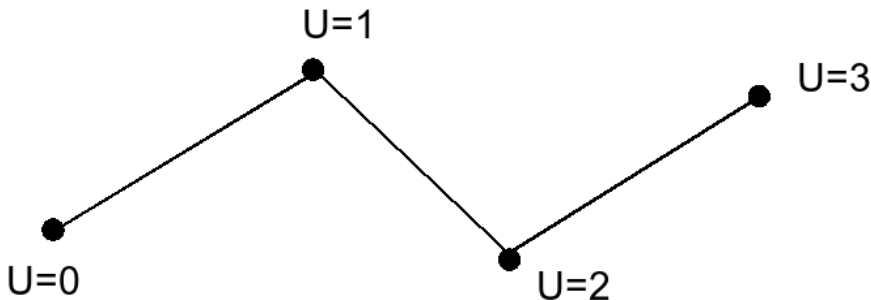
Parametric curves

- General form : $\mathbf{P}(u) = (x(u), y(u), z(u)) \quad 0 \leq u \leq 1$



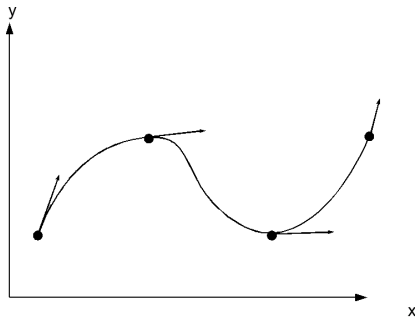
Linear curves

- General form : $\mathbf{P}(u) = (1 - u)\mathbf{P}_0 + u\mathbf{P}_1$
- Use fractional value of global parameter U for piecewise curves
- Sharp discontinuities



Cubic curves

- Patches are defined using endpoints and tangents (*Hermite splines*)
- $x(u)$ and $y(u)$ are cubic functions
- Smooth continuity



Hermite spline equation

$$y = b_0 + b_1 u + b_2 u^2 + b_3 u^3$$

$$y' = b_1 + 2b_2 u + 3b_3 u^2$$

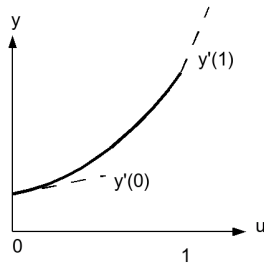
- Match values and slopes

$$b_0 = y_0$$

$$b_1 = y'_0$$

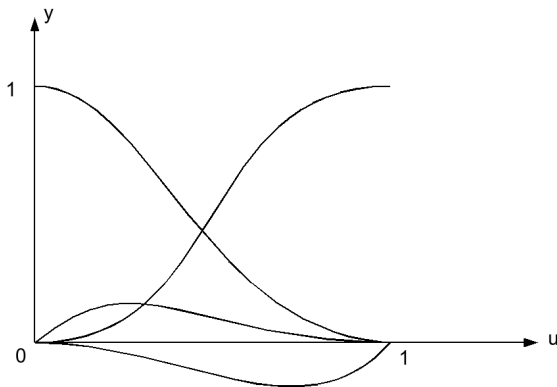
$$b_2 = 3(y_1 - y_0) - 2y'_0 - y'_1$$

$$b_3 = 2(y_0 - y_1) + y'_0 + y'_1$$



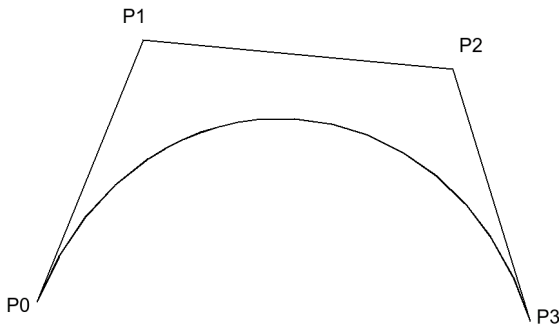
Hermite blending functions

$$y(t) = (1-3u^2+2u^3)y_0 + (3u^2-2u^3)y_1 + (u-2u^2+u^3)y'_0 + (u^3-u^2)y'_1$$



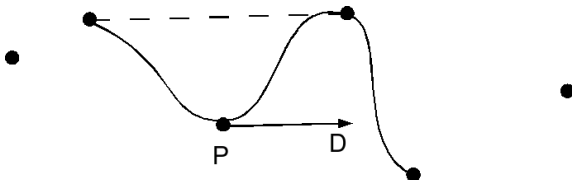
Beziers curves

- 4 points
- tangents along the first and last line segments



Catmull-Rom splines

- Derived from Hermite splines
- Approximate tangents using control points
$$D_i = \frac{1}{2}(P_{i+1} - P_{i-1})$$
- Arbitrary first and last points



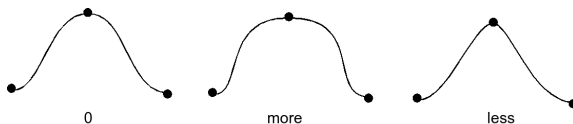
Kochaneck-Bartels splines

- Add intuitive control parameters to Catmull-Rom splines
 - Tension t
 - Bias b
 - Continuity c

$$\begin{aligned}D^- &= \frac{(1-t)(1-b)(1+c)}{2}(P_{i+1} - P_i) \\&\quad + \frac{(1-t)(1+b)(1-c)}{2}(P_i - P_{i-1}) \\D^+ &= \frac{(1-t)(1-b)(1-c)}{2}(P_{i+1} - P_i) \\&\quad + \frac{(1-t)(1+b)(1+c)}{2}(P_i - P_{i-1})\end{aligned}$$

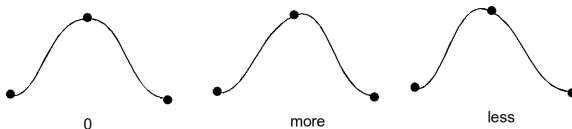
- Tension t is responsible for sharpness

$$D = \frac{1-t}{2}(P_{i+1} - P_{i-1})$$



- Bias b modifies the slope

$$D = \frac{1-b}{2}(P_{i+1} - P_i) + \frac{1+b}{2}(P_i - P_{i-1})$$

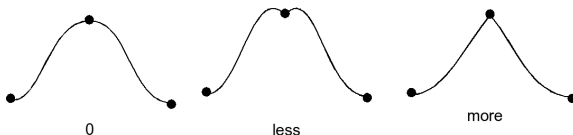


Discontinuity

- Discontinuity c splits the tangent in two pieces

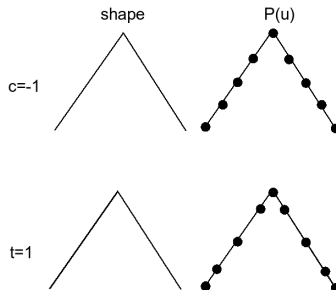
$$D^- = \frac{1+c}{2}(P_{i+1} - P_i) + \frac{1-c}{2}(P_i - P_{i-1})$$

$$D^+ = \frac{1-c}{2}(P_{i+1} - P_i) + \frac{1+c}{2}(P_i - P_{i-1})$$



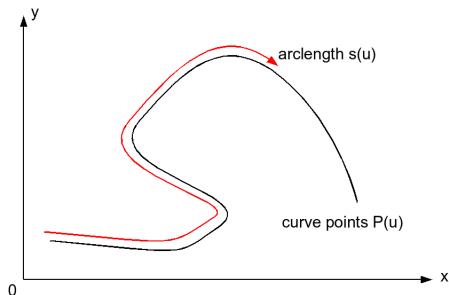
Arclenght parameterization

- It is difficult to control P and $\frac{dP}{du}$ independently
- Example using two Kochaneck-Bartels with same shape



Arclength parameterization

- We want to control the arclength $s(t)$



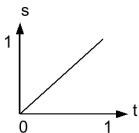
- Problem : $s(t)$ is far from trivial

Approximate arclength parameterization

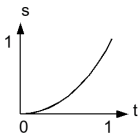
- Approximate $s(t)$ using distances between regularly sampled points
- Model $s(t)$ as a tabulated function
- For a given s , find the corresponding interval and apply linear approximation

Velocity

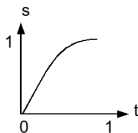
- We want to control the velocity of a moving object along a given path (spline)
- Use arclength parameterization
- Apply velocity control as $s(t)$ with $s = 0$ at starting point and $s = 1$ at end point



constant
speed



accelerated



decelerated

