

Lecture 3

Randomized Algorithms

Jean-Daniel Boissonnat

Winter School on Computational Geometry and Topology
University of Nice Sophia Antipolis
January 23-27, 2017

Outline

- 1 Combinatorial complexity
- 2 Deterministic incremental construction of convex hulls
- 3 Randomized incremental algorithm
- 4 Fast point location
- 5 k -order Voronoi Diagrams

Combinatorial complexity

The combinatorial complexity of the **Voronoi diagram** of n points of \mathbb{R}^d is the same as the combinatorial complexity of the intersection of n half-spaces of \mathbb{R}^{d+1}

The combinatorial complexity of the **Delaunay triangulation** of n points of \mathbb{R}^d is the same as the combinatorial complexity of the convex hull of n points of \mathbb{R}^{d+1}

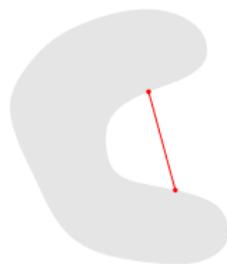
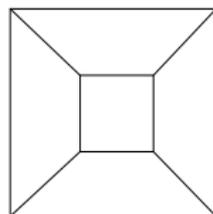
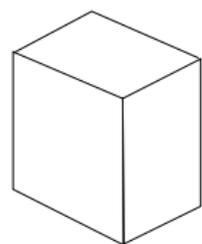
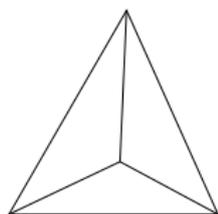
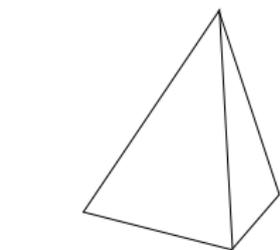
Both complexities are the same by duality

Euler formula for 3-polytopes

The numbers of vertices s , edges a and facets f of a polytope of \mathbb{R}^3 satisfy

$$s - a + f = 2$$

Schlegel diagram



$$\begin{aligned} s' &= s \\ a' &= a + 1 \\ f' &= f + 1 \end{aligned}$$



$$\begin{aligned} s' &= s + 1 \\ a' &= a + 1 \\ f' &= f \end{aligned}$$

Euler formula for 3-polytopes : $s - a + f = 2$

Incidences edges-facets

$$2a \geq 3f \quad \Longrightarrow \quad \begin{array}{l} a \leq 3s - 6 \\ f \leq 2s - 4 \end{array}$$

with equality when all facets are triangles

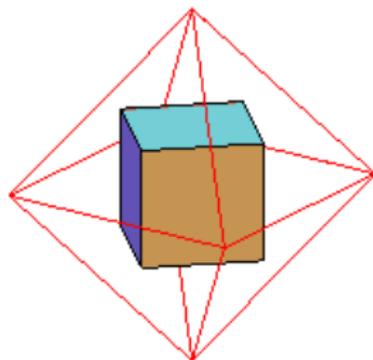
Beyond the 3rd dimension

Upper bound theorem

[McMullen 1970]

If \mathcal{H} is the intersection of n half-spaces of \mathbb{R}^d

nb faces of $\mathcal{H} = \Theta(n^{\lfloor d/2 \rfloor})$



Hyperplanes in general position

- ▶ any k -face is the intersection of $d - k$ hyperplanes defining \mathcal{H}
- ▶ all vertices of \mathcal{H} are incident to d edges and have distinct x_d
- ▶ the affine hull of $k < d$ edges incident to a vertex p contains a k -face of \mathcal{H}

Proof of the upper bound theorem

Bounding the number of vertices

- 1 $\geq \lceil \frac{d}{2} \rceil$ edges incident to a vertex p are in $h_p^+ : x_d \geq x_d(p)$ or in h_p^-
 $\Rightarrow p$ is a x_d -max or x_d -min vertex of at least one $\lceil \frac{d}{2} \rceil$ -face of \mathcal{H}
 $\Rightarrow \#$ vertices of $\mathcal{H} \leq 2 \times \# \lceil \frac{d}{2} \rceil$ -faces of \mathcal{H}
- 2 A k -face is the intersection of $d - k$ hyperplanes defining \mathcal{H}
 $\Rightarrow \#$ k -faces = $\binom{n}{d - k} = O(n^{d-k})$
 $\Rightarrow \# \lceil \frac{d}{2} \rceil$ -faces = $O(n^{\lfloor \frac{d}{2} \rfloor})$

Bounding the total number of faces

The number of faces incident to p depends on d but not on n

- 1 Combinatorial complexity
- 2 **Deterministic incremental construction of convex hulls**
- 3 Randomized incremental algorithm
- 4 Fast point location
- 5 k -order Voronoi Diagrams

Computing the convex hull of n points of \mathbb{R}^d

Adjacency graph (AG) of the facets

In general position, all the facets are $(d - 1)$ -simplexes

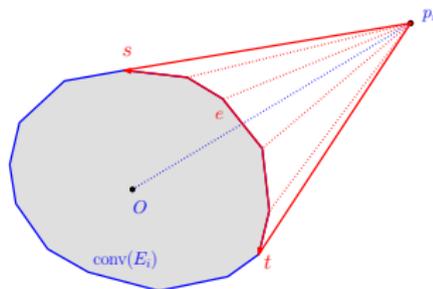
Adjacency graph (V, E)

- $V =$ set of $(d - 1)$ -faces (facets)
- $(f, f') \in E$ iff $f \cap f'$ share a $(d - 2)$ -face

Incremental algorithm

\mathcal{P}_i : set of the i points that have been inserted first

$\text{conv}(\mathcal{P}_i)$: convex hull at step i



$f = [p_1, \dots, p_d]$ is a **red** facet iff its supporting hyperplane separates p_i from $\text{conv}(\mathcal{P}_i)$

$$\iff \text{orient}(p_1, \dots, p_d, p_i) \times \text{orient}(p_1, \dots, p_d, O) < 0$$

$$\text{orient}(p_0, p_1, \dots, p_d) = \begin{vmatrix} 1 & 1 & \dots & 1 \\ p_0 & p_1 & \dots & p_d \end{vmatrix} = \begin{vmatrix} 1 & 1 & \dots & 1 \\ x_{01} & x_{11} & \dots & x_{d1} \\ \vdots & \vdots & \dots & \vdots \\ x_{0d} & x_{1d} & \dots & x_{dd} \end{vmatrix}$$

Update of $\text{conv}(\mathcal{P}_i)$

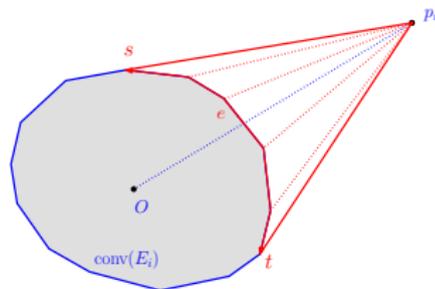
red facet = facet whose supporting hyperplane separates

o and p_{i+1}

horizon : $(d - 2)$ -faces shared by a blue and a red facet

Update $\text{conv}(\mathcal{P}_i)$:

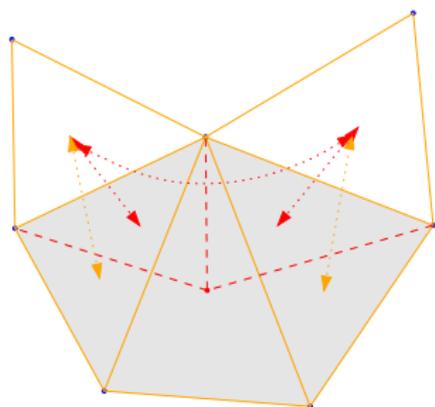
- 1 find the red facets
- 2 remove them and create the new facets
 $[p_{i+1}, g], \forall g \in \text{horizon}$
- 3 create the new adjacencies



Complexity

proportional to the number of red facets

Updating the adjacency graph



We look at the d -simplices to be removed and at their neighbors

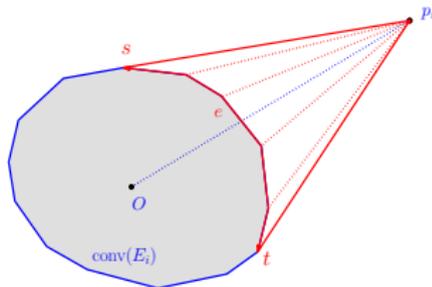
The number of times a removed d -simplex is considered is equal to the number of its $(d-2)$ -faces

$$\leq \binom{d+1}{d-1} = \frac{d(d+1)}{2}$$

$$\begin{aligned} \text{Update cost} &= O(\# \text{ created and deleted simplices}) \\ &= O(\# \text{ created simplices}) \end{aligned}$$

Complexity analysis

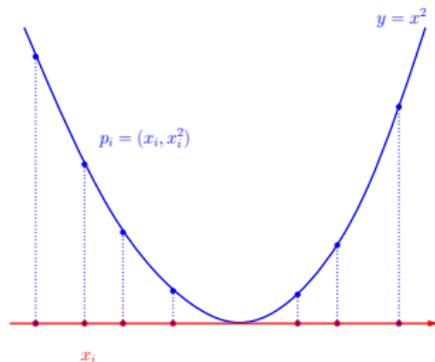
- **update** proportional to the number of red facets
- # new facets = $|\text{conv}(i, d-1)|$
= $O(i^{\lfloor \frac{d-1}{2} \rfloor})$
- **fast locate** : insert the points in lexicographic order and search a 1st red facet in $\text{star}(p_{i-1})$ (which necessarily exists)



$$\begin{aligned} T(n, d) &= O(n \log n) + \sum_{i=1}^n i^{\lfloor \frac{d-1}{2} \rfloor} \\ &= O(n \log n + n^{\lfloor \frac{d+1}{2} \rfloor}) \end{aligned}$$

Worst-case optimal in **even** dimensions

Lower bound



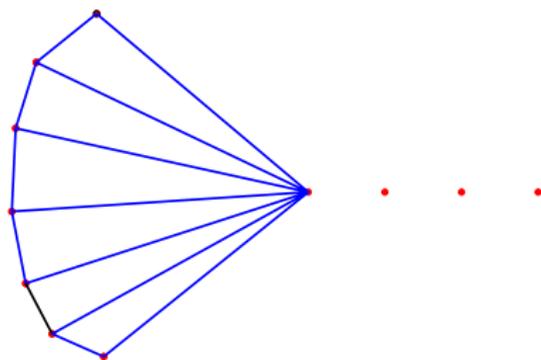
$$\text{conv}(\{p_i\}) \implies \text{tri}(\{x_i\})$$

the orientation test reduces to 3 comparisons

$$\begin{aligned} \text{orient}(p_i, p_j, p_k) &= \begin{vmatrix} x_i - x_j & x_i - x_k \\ x_i^2 - x_j^2 & x_i^2 - x_k^2 \end{vmatrix} \\ &= (x_i - x_j)(x_j - x_k)(x_k - x_i) \end{aligned}$$

\implies Lower bound : $\Omega(n \log n)$

Lower bound for the incremental algorithm



No incremental algorithm can compute the convex hull of n points of \mathbb{R}^3 in less than $\Omega(n^2)$

Constructing $\text{Del}(P)$, $P = \{p_1, \dots, p_n\} \subset \mathbb{R}^d$

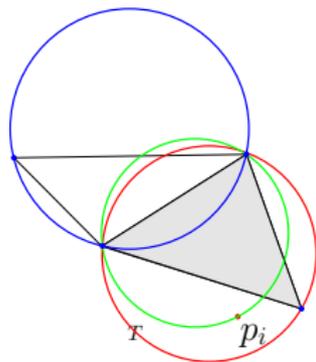
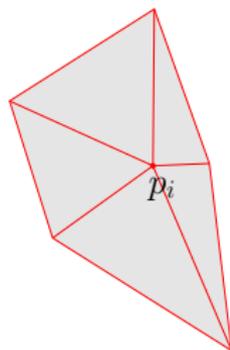
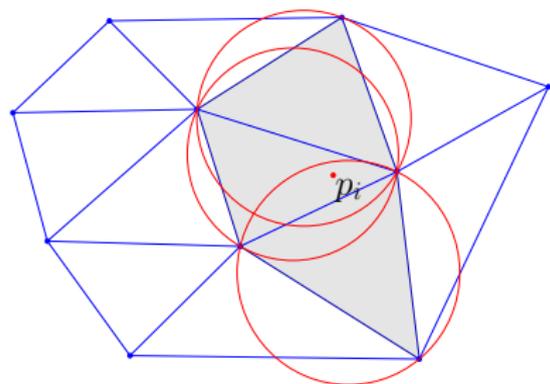
Algorithm

- 1 Lift the points of P onto the paraboloid $x_{d+1} = x^2$ of \mathbb{R}^{d+1} :
 $p_i \rightarrow \hat{p}_i = (p_i, p_i^2)$
- 2 Compute $\text{conv}(\{\hat{p}_i\})$
- 3 Project the lower hull $\text{conv}^-(\{\hat{p}_i\})$ onto \mathbb{R}^d

Complexity : $\Theta(n \log n + n^{\lfloor \frac{d+1}{2} \rfloor})$

A pedestrian view : insertion of a new point p_i

1. Location : find all the d -simplices that conflict with p_i
i.e. whose circumscribing ball contains p_i
2. Update : construct the new d -simplices



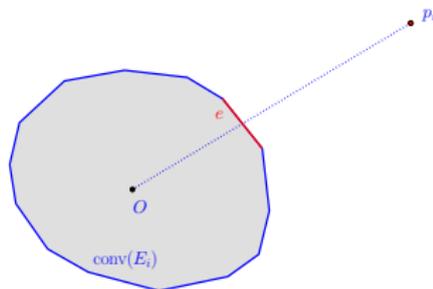
- 1 Combinatorial complexity
- 2 Deterministic incremental construction of convex hulls
- 3 Randomized incremental algorithm**
- 4 Fast point location
- 5 k -order Voronoi Diagrams

Randomized incremental algorithm

o : a point inside $\text{conv}(\mathcal{P})$

\mathcal{P}_i : the set of the first i inserted points

$\text{conv}(\mathcal{P}_i)$: convex hull at step i



Conflict graph

bipartite graph $\{p_j\} \times \{\text{facets of } \text{conv}(\mathcal{P}_i)\}$

$$p_j \dagger f \iff j > i \quad (p_j \text{ not yet inserted}) \quad \wedge \quad f \cap \text{op}_j \neq \emptyset$$

Randomized analysis

Hyp. : points are inserted in random order

Conflict : †

Notations R : random sample of size r of \mathcal{P}

$F(R) = \{ \text{subsets of } d \text{ points of } R \}$

$F_0(R) = \{ \text{elements of } F(R) \text{ with 0 conflict in } R \}$

(i.e. $\in \text{conv}(R)$)

$F_1(R) = \{ \text{elements of } F(R) \text{ with 1 conflict in } R \}$

$C_i(r, \mathcal{P}) = E(|F_i(R)|)$

(expectation over all random samples $R \subset \mathcal{P}$ of size r)

Lemma

$$C_i(r, \mathcal{P}) = O(r^{\lfloor \frac{d}{2} \rfloor}), \quad i = 1, 2$$

Proof of the lemma : $C_1(r, \mathcal{P}) = C_0(r, \mathcal{P}) = O(r^{\lfloor \frac{d}{2} \rfloor})$

$$R' = R \setminus \{p\}$$

$$\begin{aligned} f \in F_0(R') \text{ if } & f \in F_1(R) \text{ and } p \dagger f && (\text{proba} = \frac{1}{r}) \\ \text{or } & f \in F_0(R) \text{ and } R' \ni \text{ the } d \text{ vertices of } f && (\text{proba} = \frac{r-d}{r}) \end{aligned}$$

Taking the expectation,

$$\begin{aligned} C_0(r-1, R) &= \frac{1}{r} |F_1(R)| + \frac{r-d}{r} |F_0(R)| \\ C_0(r-1, \mathcal{P}) &= \frac{1}{r} C_1(r, \mathcal{P}) + \frac{r-d}{r} C_0(r, \mathcal{P}) \\ C_1(r, \mathcal{P}) &= d C_0(r, \mathcal{P}) - r (C_0(r, \mathcal{P}) - C_0(r-1, \mathcal{P})) \\ &\leq d C_0(r, \mathcal{P}) \\ &= O(r^{\lfloor \frac{d}{2} \rfloor}) \end{aligned}$$

Randomized analysis 1

Updating the convex hull + memory space

Expected number $N(i)$ of facets created at step i

$$\begin{aligned} N(i) &= \sum_{f \in F(\mathcal{P})} \text{Proba}(f \in F_0(\mathcal{P}_i)) \times \frac{d}{i} \\ &= \frac{d}{i} O\left(i^{\lfloor \frac{d}{2} \rfloor}\right) \\ &= O(n^{\lfloor \frac{d}{2} \rfloor - 1}) \end{aligned}$$

Expected total number of created facets = $O(n^{\lfloor \frac{d}{2} \rfloor})$

$O(n)$ if $d = 2, 3$

Randomized analysis2

Updating the conflict graph

Cost proportional to the number of faces of $\text{conv}(\mathcal{P}_i)$ in conflict with p_{i+1} and some $p_j, j > i$

$N(i, j) =$ expected number of faces of $\text{conv}(\mathcal{P}_i)$ in conflict with p_{i+1} and $p_j, j > i$

$\mathcal{P}_i^+ = \mathcal{P}_i \cup \{p_{i+1}\} \cup \{p_j\}$: a random subset of $i + 2$ points of \mathcal{P}

$$N(i, j) = \sum_{f \in F(\mathcal{P})} \text{Proba}(f \in F_2(\mathcal{P}_i^+)) \times \binom{i+2}{2}^{-1} = \frac{2C_2(i+1)}{(i+1)(i+2)} = O(i^{\lfloor \frac{d}{2} \rfloor - 2})$$

Expected total cost of updating the conflict graph

$$\sum_{i=1}^n \sum_{j=i+1}^n N(i, j) = \sum_{i=1}^n (n-i) O(i^{\lfloor \frac{d}{2} \rfloor - 2}) = O(n \log n + n^{\lfloor \frac{d}{2} \rfloor})$$

Theorem

- The convex hull of n points of \mathbb{R}^d can be computed in time $O(n \log n + n \lfloor \frac{d}{2} \rfloor)$ using $O(n \lfloor \frac{d}{2} \rfloor)$ space
- The same bounds hold for computing the intersection of n half-spaces of \mathbb{R}^d
- The randomized algorithm can be derandomized

[Chazelle 1992]

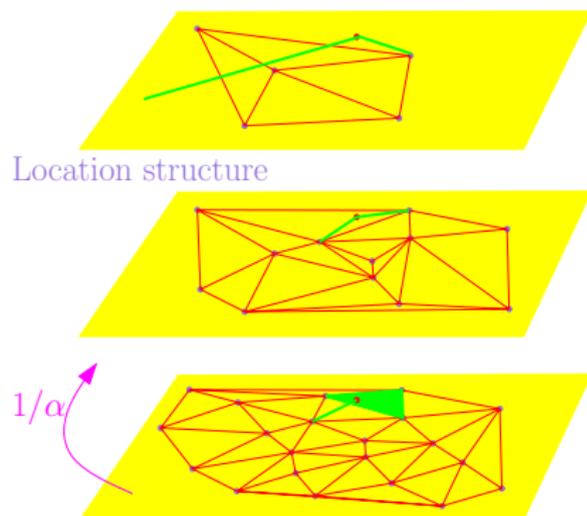
- 1 Combinatorial complexity
- 2 Deterministic incremental construction of convex hulls
- 3 Randomized incremental algorithm
- 4 Fast point location**
- 5 k -order Voronoi Diagrams

The Delaunay hierarchy

A location data structure

Level 0 is $\text{Del}(\mathcal{P})$

Each data point p in level l is introduced in level $l + 1$ with probability $\beta = \frac{1}{\alpha}$



Point location in the Delaunay Triangulation

Location of point q :

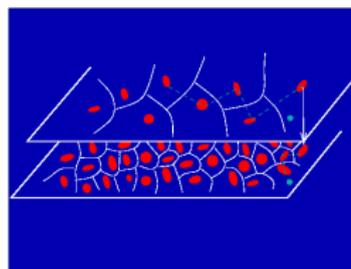
find the nearest neighbor of q in \mathcal{P}

$n_l(q)$: nearest neighbor of q in \mathcal{P}_l

Locate q in the highest level

From $n_{l+1}(q)$ to $n_l(q)$:

- use the pointer of $n_{l+1}(q)$ to level l
- walk in level l from $n_{l+1}(q)$ to $n_l(q)$



The number of steps performed at *level*(l) : m_l

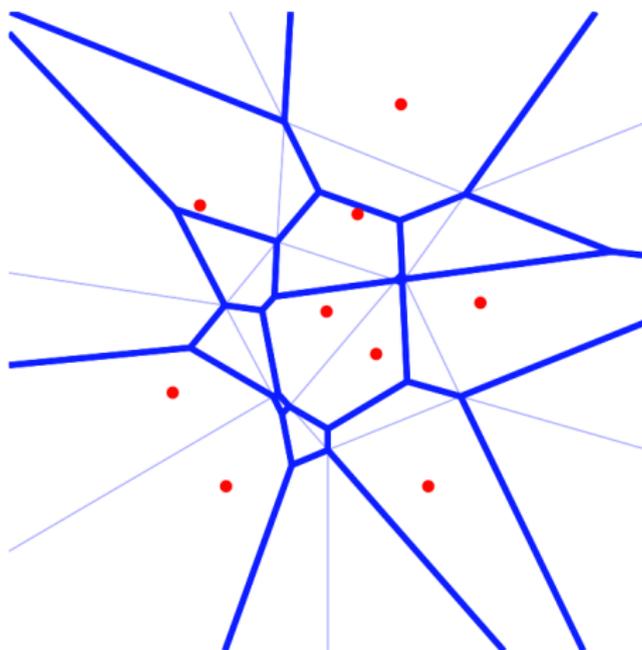
$m_l \leq k$ if $n_{l+1}(p)$ is the k th neighbor of q in \mathcal{P}_l

$$\begin{aligned} \text{Exp}(m_l) &\leq \sum_{k=1}^{n_l} k(1-\beta)^{k-1}\beta \\ &\leq \beta \left[-\frac{\partial}{\partial \beta} \sum_k (1-\beta)^k \right] = \frac{1}{\beta} \end{aligned}$$

Expected total number of steps: $O(\log n)$.

- 1 Combinatorial complexity
- 2 Deterministic incremental construction of convex hulls
- 3 Randomized incremental algorithm
- 4 Fast point location
- 5 k -order Voronoi Diagrams**

k -order Voronoi Diagrams



Let P be a set of sites.

Each cell in the k -order Voronoi diagram $\text{Vor}_k(P)$ is the locus of points in \mathbb{R}^d that have the same subset of P as k -nearest neighbors.

k -order Voronoi diagrams are power diagrams

Let S_1, S_2, \dots denote the subsets of k points of P .

The k -order Voronoi diagram is the minimization diagram of $\delta(x, S_i)$:

$$\begin{aligned}\delta(x, S_i) &= \frac{1}{k} \sum_{p \in S_i} (x - p)^2 \\ &= x^2 - \frac{2}{k} \sum_{p \in S_i} p \cdot x + \frac{1}{k} \sum_{p \in S_i} p^2 \\ &= \pi(b_i, x)\end{aligned}$$

where b_i is the ball

- 1 centered at $c_i = \frac{1}{k} \sum_{p \in S_i} p$
- 2 with $s_i = \pi(o, b_i) = c_i^2 - r_i^2 = \frac{1}{k} \sum_{p \in S_i} p^2$
- 3 and radius $r_i^2 = c_i^2 - \frac{1}{k} \sum_{p \in S_i} p^2$.

Combinatorial complexity of k -order Voronoi diagrams

Theorem

If P be a set of n points in \mathbb{R}^d , the number of vertices and faces in all the Voronoi diagrams $\text{Vor}_j(P)$ of orders $j \leq k$ is:

$$O\left(k^{\lceil \frac{d+1}{2} \rceil} n^{\lfloor \frac{d+1}{2} \rfloor}\right)$$

Proof

uses :

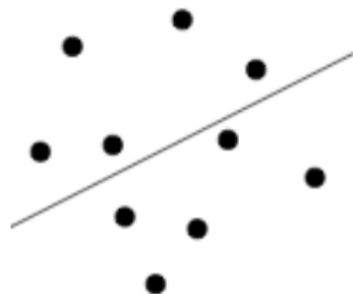
- ▶ bijection between k -sets and cells in k -order Voronoi diagrams
- ▶ the sampling theorem (from randomization theory)

k -sets and k -order Voronoi diagrams

P a set of n points in \mathbb{R}^d

k -sets

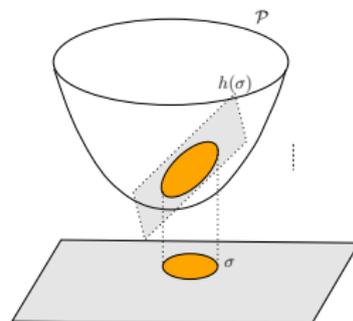
A k -set of P is a subset P' of P with size k that can be separated from $P \setminus P'$ by a hyperplane



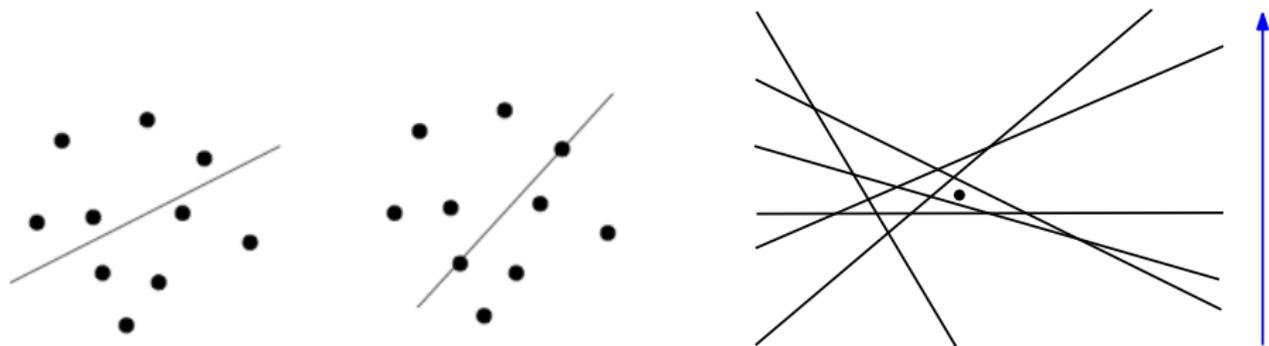
k -order Voronoi diagrams

k points of P have a cell in $\text{Vor}_k(P)$ iff there exists a ball that contains those points and only those

\Rightarrow each cell of $\text{Vor}_k(P)$ corresponds to a k -set of $\phi(P)$

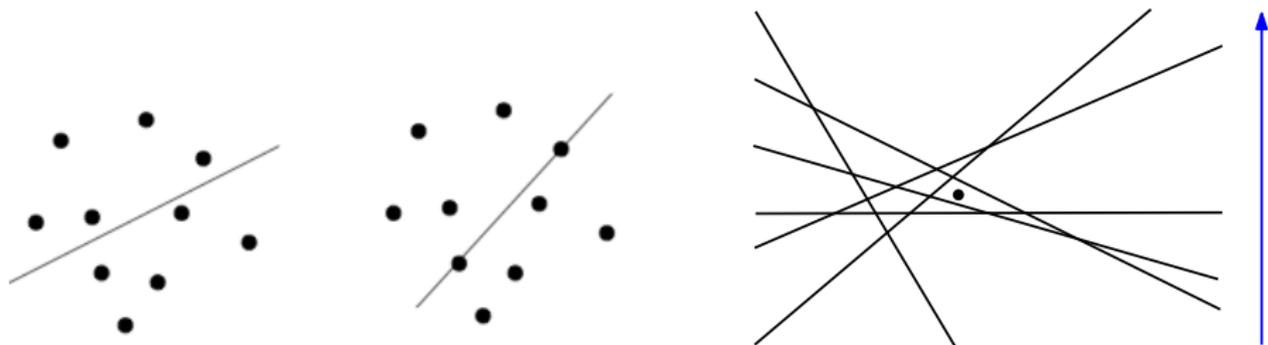


k -sets and k -levels in arrangements of hyperplanes



- For a set of points $P \in \mathbb{R}^d$, we consider the arrangement of the **dual** hyperplanes $\mathcal{A}(P^*)$
- h defines a k set $P' \Rightarrow h$ separates P' (below h) from $P \setminus P'$ (above h)
 $\Rightarrow h^*$ is below the k hyperplanes of P'^* and above those of $P^* \setminus P'^*$
- k -sets of P are in 1-1 correspondance with the cells of $\mathcal{A}(P^*)$ of **level** k , i.e. with k hyperplanes of P^* above it.

Bounding the number of k -sets



$c_k(P)$: Number of k -sets of P = Number of **cells** of level k in $\mathcal{A}(P^*)$

$$c_{\leq k}(P) = \sum_{l \leq k} c_l(P)$$

$c'_{\leq k}(P)$: Number of **vertices** of $\mathcal{A}(P^*)$ with level at most k

$$c_{\leq k}(n) = \max_{|P|=n} c_{\leq k}(P) \quad c'_{\leq k}(n) = \max_{|P|=n} c'_{\leq k}(P)$$

Hyp. in **general position** : each vertex $\in d$ hyperplanes incident to 2^d cells

Vertices of level k are incident to cells with level $\in [k, k + d]$

Cells of level k have incident vertices with level $\in [k - d, k]$

$$c_{\leq k}(n) = O(c'_{\leq k}(n))$$

Regions, conflicts and the sampling theorem

O a set of n objects.

$\mathcal{F}(O)$ set of configurations defined by O

- each configuration is defined by a subset of b objects
- each configuration is in conflict with a subset of O

$\mathcal{F}_j(O)$ set of configurations in conflict with j objects

$|\mathcal{F}_{\leq k}(O)|$ number of configurations defined by O
in conflict with at most k objects of O

$f_0(r) = \text{Exp}(|\mathcal{F}_0(R)|)$ expected number of configurations
defined and without conflict on a random r -sample of O .

The sampling theorem [Clarkson & Shor 1992]

For $2 \leq k \leq \frac{n}{b+1}$, $|\mathcal{F}_{\leq k}(O)| \leq 4 (b+1)^b k^b f_0(\lfloor \frac{n}{k} \rfloor)$

Proof of the sampling theorem

$$f_0(r) = \sum_j |\mathcal{F}_j(O)| \frac{\binom{n-b-j}{r-b}}{\binom{n}{r}} \geq |\mathcal{F}_{\leq k}(O)| \frac{\binom{n-b-k}{r-b}}{\binom{n}{r}}$$

then, we prove that
for $r = \frac{n}{k}$

$$\frac{\binom{n-b-k}{r-b}}{\binom{n}{r}} \geq \frac{1}{4(b+1)^b k^b}$$

$$\frac{\binom{n-b-k}{r-b}}{\binom{n}{r}} = \frac{r!}{(r-b)!} \frac{(n-b)!}{n!} \frac{(n-r)!}{(n-r-k)!} \frac{(n-b-k)!}{(n-b)!}$$

$\underbrace{\geq \frac{1}{(b+1)^b k^b}} \qquad \underbrace{\geq \frac{1}{4}}$

Proof of the sampling theorem

end

$$\begin{aligned}\frac{(n-r)!}{(n-r-k)!} \frac{(n-b-k)!}{(n-b)!} &= \prod_{j=1}^k \frac{n-r-k+j}{n-b-k+j} \geq \left(\frac{n-r-k+1}{n-b-k+1} \right)^k \\ &\geq \left(\frac{n-n/k-k+1}{n-k} \right)^k \\ &\geq (1-1/k)^k \geq 1/4 \text{ pour } (2 \leq k),\end{aligned}$$

$$\begin{aligned}\frac{r!}{(r-b)!} \frac{(n-b)!}{n!} &= \prod_{l=0}^{b-1} \frac{r-l}{n-l} \geq \prod_{l=1}^b \frac{r+1-b}{n} \\ &\geq \prod_{l=1}^b \frac{n/k-b}{n} \\ &\geq 1/k^b (1 - \frac{bk}{n})^b \geq \frac{1}{k^b (b+1)^b} \text{ pour } (k \leq \frac{n}{b+1}).\end{aligned}$$

Bounding the number of k -sets

$c_k(P)$: Number of k -sets of P = Number of cells of level k in $\mathcal{A}(P^*)$.

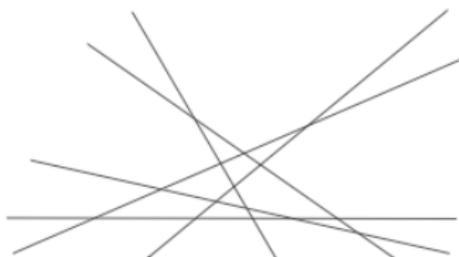
$$c_{\leq k}(P) = \sum_{l \leq k} c_l(P)$$

$c'_{\leq k}(P)$: Number of vertices of $\mathcal{A}(P^*)$ with level at most k .

Objects O : n hyperplanes of \mathbb{R}^d

Configurations : vertices in $\mathcal{A}(O)$, $b = d$

Conflict between v and h : $v \in h^+$



$$\left. \begin{array}{l} \text{Sampling th: } c'_{\leq k}(P) \leq 4(d+1)^d k^d f_0\left(\lfloor \frac{n}{k} \rfloor\right) \\ \text{Upper bound th: } f_0\left(\lfloor \frac{n}{k} \rfloor\right) = O\left(\frac{n \lfloor \frac{d}{2} \rfloor}{k \lfloor \frac{d}{2} \rfloor}\right) \end{array} \right\} \Rightarrow c'_{\leq k}(n) = O\left(k^{\lceil \frac{d}{2} \rceil} n^{\lfloor \frac{d}{2} \rfloor}\right)$$

Combinatorial complexities

- Number of vertices of level $\leq k$ in an arrangement of n hyperplanes in \mathbb{R}^d

Number of cells of level $\leq k$ in an arrangement of n hyperplanes in \mathbb{R}^d

Total number of $j \leq k$ sets for a set of n points in \mathbb{R}^d

$$O\left(k^{\lceil \frac{d}{2} \rceil} n^{\lfloor \frac{d}{2} \rfloor}\right)$$

- Total number of faces in the Voronoi diagrams of order $j \leq k$ for a set of n points in \mathbb{R}^d

$$O\left(k^{\lceil \frac{d+1}{2} \rceil} n^{\lfloor \frac{d+1}{2} \rfloor}\right)$$