

Modular Coordination of multiple autonomic managers using Modular Discrete Controller Synthesis

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- 1 Need for coordination in Self-managing systems
 - Autonomic Management of large-scale systems
 - Autonomic manager
- 2 Approach
 - Synchronous programming
 - Discrete controller synthesis
 - BZR programming language
- 3 Modular coordination of autonomic managers
 - Need for modular design of the coordination control
 - Modular Coordination: principle
- 4 Application
 - Multi-tier systems in a Datacenter
 - Self-sizing, self-repair and server consolidation manager
 - Coordination Problem
 - Coordination policy
 - Modelling the managers behaviours
 - Coordinating the managers

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Difficult to handle manually

- Complexity in size
- Degree of heterogeneity
- Distributed architecture

Autonomic Computing

Self-managing System

- Manages itself autonomously
- Aware of its context
- React and adapt to changes
- functional areas

Self-Configuration, Self-Healing, Self-Optimization, Self-Protection ...

Software (or Hardware) component

- Implement management decisions
- Behaviours
 - Monitor system execution status
 - cpu load, response time, etc.
 - Analyse of the measures
 - Plan & execute reconfigurations

Ensuring global system management

- Multiple autonomic managers
 - achieve overall objectives
- Preventing
 - conflicting decisions, redundant operations

*Coordination to get **coherent** and **efficient** management*

*⇒ Problem of **synchronization** and **logical control** AMs actions*

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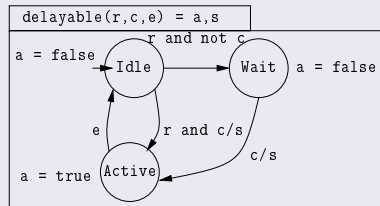
Synchronous programming

Modelling formalism and programming language

- data-flow nodes / equations : input flows \rightarrow output flows
- mode automata (FSM)
- parallel and hierarchical composition

tools: **compilers** (e.g., Heptagon), **code generation**,
verification (model-checking), ...

example: computing task control, delayable



```
node delayable(r,c,e:bool) returns (a,s:bool)
let automaton
state Idle do
  a = false; s = r and c
  until r and c then Active
  | r and not c then Wait
state Wait do a = false; s = c
  until c then Active
state Active do a = true; s=false
  until e then Idle
end tel
```

Purpose

Constrain system behaviours to satisfy a property Φ

*compute a **controller***

Discrete controller synthesis

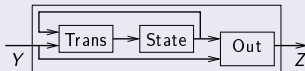
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Principle (on implicit equational representation)

State memory
Trans transition function
Out output function



Discrete controller synthesis

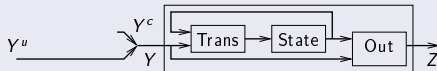
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- Partition of variables : controllable (Y^c), uncontrollable (Y^u)

Discrete controller synthesis

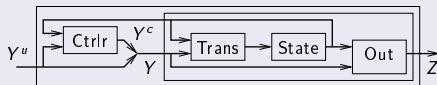
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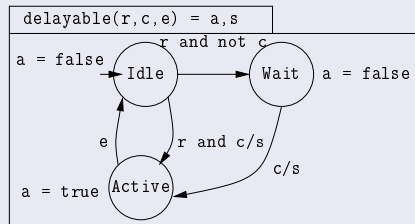
- Partition of variables : controllable (Y^c), uncontrollable (Y^u)
- Computation of a controller such that the controlled system satisfies Φ (invariance, reachability, attractivity, ...)

DCS tool: Sigali (H. Marchand e.a.)

Built on top of nodes in Heptagon

- to each **contract**, associate **controllable variables**, local to the component
- at compile-time (user-friendly DCS),
Compute a controller for each component
- When no controllable inputs : verification by model-checking

Example (cont'd)



$\text{twotasks}(r_1, e_1, r_2, e_2) = a_1, s_1, a_2, s_2$

assume true

enforce not (a_1 and a_2)

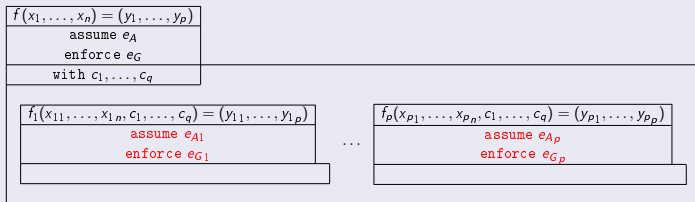
with c_1, c_2

$(a_1, s_1) = \text{delayable}(r_1, c_1, e_1);$

$(a_2, s_2) = \text{delayable}(r_2, c_2, e_2)$

Modular DCS with Heptagon/BZR

Use of **contracts** of each subnode



Synthesis objective:

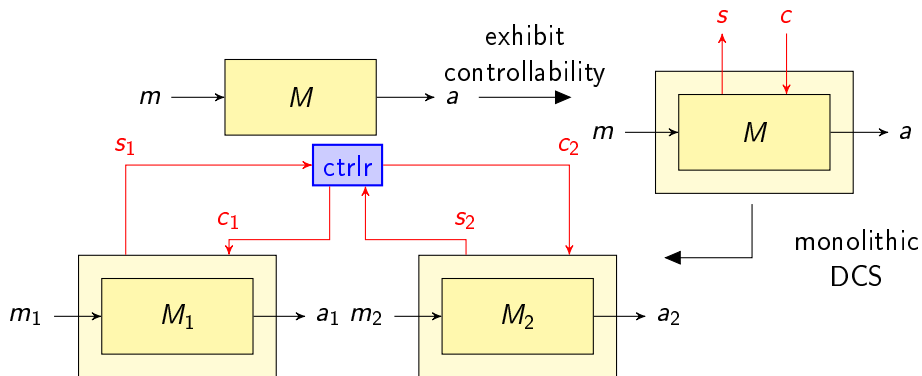
$$\forall \square \left((e_{A1} \Rightarrow e_{G1}) \wedge \dots \wedge (e_{Ap} \Rightarrow e_{Gp}) \wedge e_A \right) \Rightarrow (e_G \wedge e_{A1} \wedge \dots \wedge e_{Ap})$$

- Assuming e_A and each *subnode* _{i} enforces $(e_{Ai} \Rightarrow e_{Gi})$
 - Compute controller enforcing e_G and each e_{Ai}
 - Contracts of subnodes abstract their body
- Modular code generation

Outline

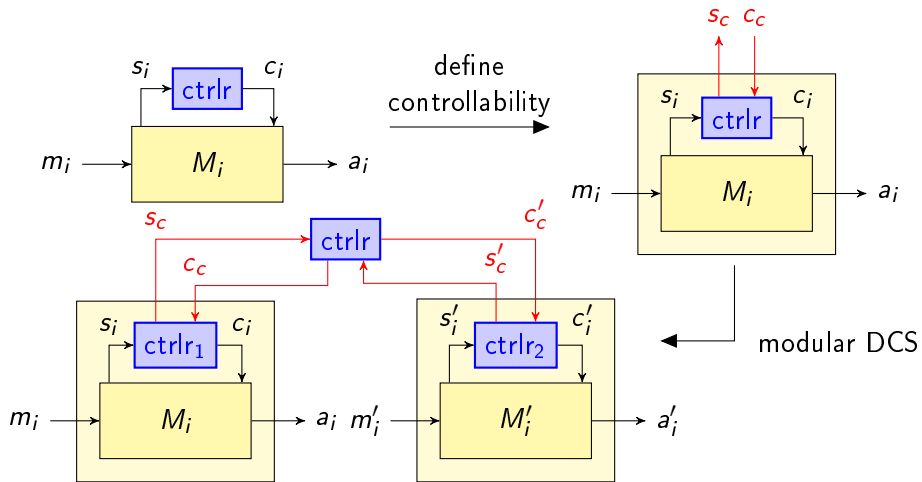
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Monolithic Coordination: principle



- Scalability ?
 - State-space explosion problem
- Re-usability ?
 - Contracts in the main node – recompilation when modification

Modular Coordination: principle



- Scalable: contracts decomposition – break down complexity
- Re-usable: not recompiled

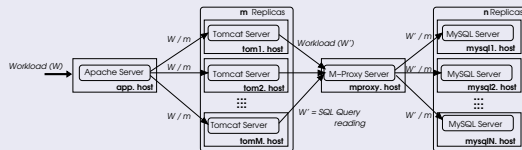
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Multi-tier systems in a Datacenter

Datacenter

- Provide virtualized execution platform
 - Supported by several physical servers
 - Shared among multiple applications (e.g., *Multi-tier JEE App*)
 - Virtual machines host application servers

Multi-tier JEE application



- Inter-connected tiers
 - Apache dispatches incoming requests to Tomcats
 - Tomcats access Database by Mysql-proxy
 - Mysql-proxy dispatches SQL queries reading to MySQLs
- Replicated tiers
 - Tomcats and MySQLs

Self-Sizing – Management of the Degree of replication

- Optimize resources usage and improve performance
 - Monitors cpu load of servers Hosts
 - Sizes up when overload
 - Sizes down when underload

Self-Repair – Management of service availability

- Improve service availability
 - Monitors servers hosts HeartBeat
 - Repairs when failure (fail-stop)

Server Consolidation –

- Preserve efficient usage of servers and applications performance
 - Resize the number of active servers based on the workload

Coordination Problem

Server failure leading to Workload misinterpretation

- Failure in a replicated tier \Rightarrow temporary overload
 - Tomcats and MySQLs
- Failure in a tier \Rightarrow temporary underload in its replicated successors
 - Apache \Rightarrow Tomcats and MySQLs
 - Tomcat \Rightarrow MySQLs
 - Mysql-Proxy \Rightarrow and MySQLs

Conflicting management actions

- Consolidation decrease execution \Rightarrow size-up (repair) failure
 - no enough resource
- Size-down \Rightarrow invalidate consolidation increase plan
 - additional resource not needed
- Size-up (repair) \Rightarrow invalidate consolidation decrease plan
 - resource requested

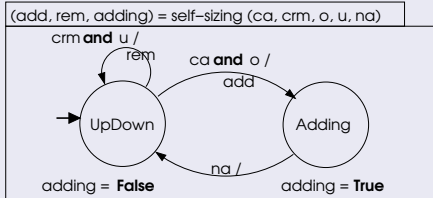
Multi-tier level

- 1 Within a replicated tier, avoid size-up when repairing.
- 2 Within a load-balanced replicated tier, avoid size-down when repairing the load-balancer.
- 3 In multi-tiers, more generally, avoid size-down in a successor replicated tier when repairing in a predecessor.

Datacenter level

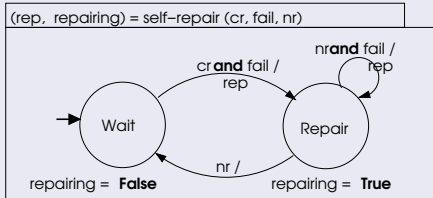
- 1 When consolidating, avoid sizing or repairing.
- 2 When repairing or sizing up, delay consolidation decreasing
- 3 When sizing down, delay consolidation increasing

Self-sizing control



- States:
 - UpDown: awaits
 - Adding: adding
- inputs:
 - o: overload
 - u: underload
 - na: adding completed
- actions:
 - add: triggers adding
 - rem: triggers removal
- controllables:
 - ca: control adding
 - crm: control removal

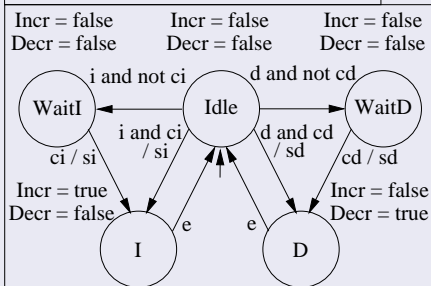
Self-repair control



- States:
 - Wait: awaits failure
 - Repair: repairing
- inputs:
 - fail: failure
 - nr: repair completed
- actions:
 - rep: triggers repair
- controllables:
 - cr: control repair

Consolidation control

$si, sd, Incr, Decr = consolidation(ci, cd, i, d, e)$



- States:
 - Idle: awaits
 - WaitI: awaits authorisation to increase
 - I: increasing (Incr)
 - WaitD: awaits authorisation to decrease
 - D: decreasing (Decr)
- inputs:
 - i: increase notification
 - d: decrease notification
 - e: completion notification
- actions:
 - si: triggers increase
 - sd: triggers decrease
- controllables:
 - ci: control increase
 - cd: control decrease

Coordination objectives

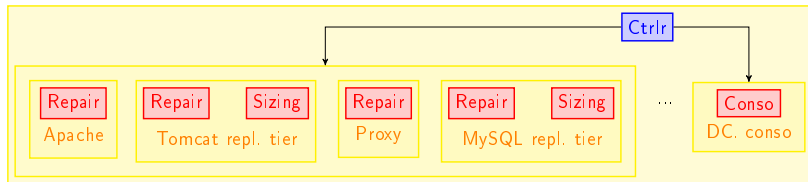
Multi-tier

- 1 Replicated tier: not (repairing and add)
- 2 Load-balanced replicated tier: not (repairing_L and rem)
- 3 In multi-tiers: not (repairing_{pred} and rem_{succ})

Datacenter

- 1 not ((Incr or Decr) and (repairing* or adding* or rem*))
- 2 not ((repairing* or adding*) and sd)
- 3 not (rem* and si)

Exploiting models with DCS : monolithically



```
(...) = Main_node (...)
```

```
enforce all contracts
```

```
with all controllable variables
```

```
(rep1, repairing1) = self-repair (c'1, fail1, nr1);
```

```
...
```

```
(repN, repairingN) = self-repair (c'N, failN, nrN);
```

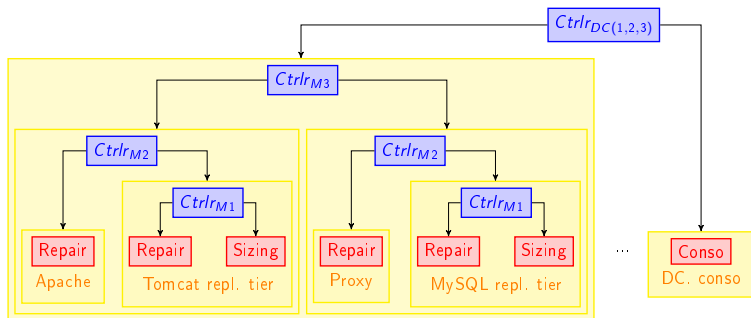
```
(add1, rem1, adding1) = self-sizing (ca1, ...);
```

```
...
```

```
(addM, remM, addingM) = self-sizing (caM, ...);
```

```
(si, sd, Incr, Decr) = consolidation (ci, cd, i, d, e);
```

Modular DCS: Modelling architecture



Beside local control objectives

- Enforce outside control objectives
 - control triggering of actions: $(\neg c'_i \Rightarrow \neg a_i)$
 - short action: $(c'_i \text{ or not } a_i)$
 - long action: $longActCtrl(c'_i, a_i, s_i) \stackrel{\text{def}}{=} ((c'_i \text{ or not } a_i) \text{ and } ((\text{not } (\text{false fby } s_i) \text{ and not } a_i) \Rightarrow \text{not } s_i))$

Replicated tier node

```
(...) = coord_repl-tier (cr', fail, nr, ca', crm', o, u, na)
enforce ((not (repairing and add))
         and longActCtrl(cr', rep, repairing))
         and longActCtrl(ca', add, adding)
         and (crm' or not rem))
with cr, ca, crm
  (rep, repairing) = self-repair (cr, fail, nr);
  (add, remove, adding) = self-sizing (ca, crm, o, u, na);
```

Replicated tier

- 1 Control of a self-sizing and a self-repair
- 2 Enforcement
 - 1 local control: not (repairing and add)
 - 2 outside control: cr', ca' and crm' with associated objectives

Exploiting models with DCS : modularly (ii)

Load-balanced replicated tier node

```
(...) = coord_lb-repl-tier (cL', failL, nrL, c', fail, nr, ca', crm', o, u, na)
enforce (not (repairingL and rem))
  and longActCtrl(cL', repL, repairingL))
  and longActCtrl(c', rep, repairing))
  and longActCtrl(ca', add, adding)
  and (crm' or not rem))
with cL, c, ca, crm
```

```
(repL, repairingL) = self-repair (cL, failL, nrL);
(rep, repairing, add, rem, adding) = coord_repl-tier (c, fail, nr, ca,
                                                    crm, o, u, na);
```

Load balanced replicated tier

- 1 Control of a self-repair and a coord_repl-tier
- 2 Enforcement
 - 1 local control: not (repairingL and rem)
 - 2 outside control: cL', c', ca' and crm' with associated objectives

Exploiting models with DCS : modularly (iii)

Multi-tier application node

```
(...) = coord_appli (cL1' , failL1, nrL1, c1' , fail1, nr1, ca1' , crm1' , o1, u1, na1,  
                  cL2' , failL2, nrL2, c2' , fail2, nr2, ca2' , crm2' , o2, u2, na2)
```

```
enforce ((not ((repairingL1 or repairing1) and rem2)))  
  and longActCtrl(cLi' , repLi, repairingLi))  
  and longActCtrl(ci' , repi, repairingi))  
  and longActCtrl(cai' , addi, addingi) and (crmi' ; or not remi))  
  i = 1,2
```

```
with cL1, c1, ca1, crm1, cL2, c2, ca2, crm2
```

```
(repL1, repairingL1, rep1, repairing1, add1, rem1, adding1)  
  = coord_lb-repl-tier (cL1, failL1, nrL1, c1, fail1, nr1, ca1, crm1, o1, u1, na1);  
(repL2, repairingL2, rep2, repairing2, add2, rem2, adding2)  
  = coord_lb-repl-tier (cL2, failL2, nrL2, c2, fail2, nr2, ca2, crm2, o2, u2, na2);
```

Multitier

- 1 Control of two coord_Lb-repl-tier
- 2 Enforcement
 - 1 local control: not (repairingL and rem)
 - 2 outside control: cL_i' , c_i' , ca_i' and crm_i' with associated objectives

Two-application data-center

```
(...) = two-data-center (...)  
enforce ( (not ((Incr or Decr) and (repairingij or addingij or remij)))  
          and (not ((repairingij or addingij) and sd)  
          and longActCtrl(cL'ij, repLij, repairingLij)  
          and longActCtrl(c'ij, repij, repairingij)  
          and longActCtrl(ca'ij, addij, addingij) and (crm'ij or not remij))  
          i = 1,2; j = 1,2  
with cL11, c11, ..., crm22, ci, cd
```

```
(...) = coord_appli (cL11, c11, ca11, crm11, ..., cL21, c21, ca21, crm21, ...)  
(...) = coord_appli (cL12, c12, ca12, crm12, ..., cL22, c22, ca22, crm22, ...)  
(si, sd, Incr, Decr) = consolidation (ci, cd, i, d, e);
```

Two application & consolidation

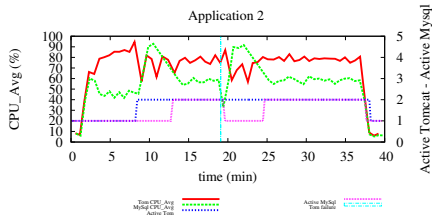
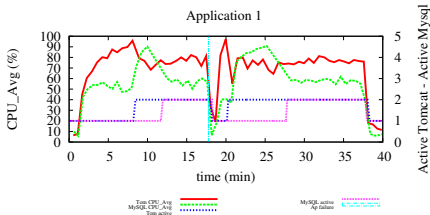
- 1 Control of two coord-appli and a consolidation
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monolithic vs modular

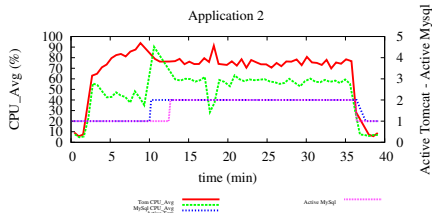
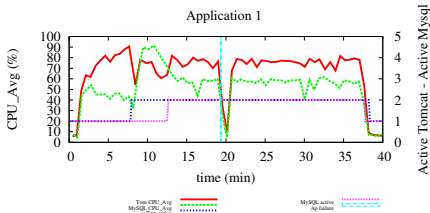
nb. app.	Synthesis time		Memory usage	
	monolithic	modular	monolithic	modular
1	0s	5s	-	-
2	49s	11s	-	-
3	42m24s	24s	34.81MB	-
4	> 2 days	1m22s	>149,56MB	-
5	-	4m30s	-	20,37MB
6	-	13m24s	-	53,31MB
7	-	25m57s	-	77,50MB
8	-	50m36s	-	115,59MB
9	-	2h11m	-	236,59MB
10	-	9h4m	-	479,15MB

Implementation and Evaluation

Uncoordinated execution



Coordinated execution



Conclusion

- major challenge : consistent, efficient and flexible coexistence between autonomic managers in the same system

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- approach: synchronous programming and DCS
 - automatic generation of the controller for cooperation of multiple autonomic managers from high-level policy,
 - correctness by construction of the generated controller

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 - automatic generation of the controller for cooperation of multiple autonomic managers from high-level policy,
 - correctness by construction of the generated controller
- perspectives
 - large scale coordination : several managers and multi-tier architectures
 - control beyond mutual exclusion : sequential aspects