JCALM 2017 Introduction to Designs and Steiner Triple Systems

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JCALM 2017 Decomposition of Complete Graphs

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1 Introduction to Designs: Definitions and Examples

2 Steiner Triple Systems: Definition and Existence

3 Other *t*-designs, Affine and Projective planes, and Conclusion

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Outline

Introduction to Designs: Definitions and Examples Steiner Triple Systems: Definition and Existence Other t-designs, Affine and Projective planes, and Conclusion

(7,3,1) design: Decompose K_7 into K_3



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(7,3,1) design: Decompose K_7 into K_3



Decomposition: Partition of edges.

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(7,3,1) design: Decompose K_7 into K_3



Decomposition: Partition of edges.

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Decomposition: Partition of edges.

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(7,3,1) design: Decompose K_7 into K_3



Decomposition: Partition of edges.

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K_4 and K_5 don't decompose into K_3

• K_4 doesn't decompose into K_3 : for all $v \in V(K_4)$ and $u \in V(K_3)$, deg(v) = 3 and deg(u) = 2 but $2 \nmid 3$.

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- K_5 doesn't decompose into K_3 : $|E(K_5)| = 10$ and $|E(K_3)| = 3$ but $3 \nmid 10$.

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- K_4 doesn't decompose into K_3 : for all $v \in V(K_4)$ and $u \in V(K_3)$, deg(v) = 3 and deg(u) = 2 but $2 \nmid 3$.
- K_5 doesn't decompose into K_3 : $|E(K_5)| = 10$ and $|E(K_3)| = 3$ but $3 \nmid 10$.
- Main question: when do designs exist?

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Outline

Introduction to Designs: Definitions and Examples Steiner Triple Systems: Definition and Existence Other t-designs, Affine and Projective planes, and Conclusion

t-designs

Definition

A $t - (n, k, \lambda)$ design is a set of subsets of size k (blocks) of a set V of n vertices such that all subsets of size t belong to exactly λ blocks.

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t-designs

Definition

A $t - (n, k, \lambda)$ design is a set of subsets of size k (blocks) of a set V of n vertices such that all subsets of size t belong to exactly λ blocks.

• Abbreviated to (n, k, λ) design when t = 2.

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2-designs (t = 2) with $\lambda = 1$: Decompose K_n into K_k

Definition

An (n, k, 1) design is a set of subsets of size k (blocks) of a set V of n vertices such that any pair of elements belongs to exactly 1 block.

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2-designs (t = 2) with $\lambda = 1$: Decompose K_n into K_k

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An (n, k, 1) design is a set of subsets of size k (blocks) of a set V of n vertices such that any pair of elements belongs to exactly 1 block.

Definition

An (n, k, 1) design is a decomposition of K_n (edge partition) into K_k .

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• Each block of size k: K_k .

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2-designs (t = 2) with $\lambda = 1$: Decompose K_n into K_k

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Definition

An (n, k, 1) design is a decomposition of K_n (edge partition) into K_k .

- Each block of size k: K_k .
- Any pair (t = 2) of elements in exactly one (λ = 1) block: each edge of K_n in exactly one K_k.

(4,2,1) design: Decompose K_4 into K_2



(n, 2, 1) designs (k = 2) trivially exist (decomposing K_n into K_2). 15/124













(7,3,1) design: Decompose K_7 into K_3



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(7,3,1) design: Decompose K_7 into K_3



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(13,3,1) design: Decompose K_{13} into K_3



Decomposition obtained by rotation of two K_3 . $B_i = \{\{i, i+2, i+7\} \mid i \in [13]\} \text{ (indices (mod 13))}.$ $B_j = \{\{j, j+1, j+4\} \mid j \in [13]\} \text{ (indices (mod 13))}.$

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(13,4,1) design: Decompose K_{13} into K_4



Decomposition obtained by rotation of K_4 . $B_i = \{\{i, i + 4, i + 5, i + 7\} \mid i \in [13]\}$ (indices (mod 13)).

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Outline

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(9,3,1) design: Decompose K_9 into K_3



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Outline

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(9,3,1) design: Decompose K₉ into K₃



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(9,3,1) design: Decompose K_9 into K_3



Green blocks partition vertices.

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(9,3,1) design: Decompose K_9 into K_3



Gray blocks partition vertices.
(9,3,1) design: Decompose K_9 into K_3



(9,3,1) design: Decompose K_9 into K_3



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Outline

Introduction to Designs: Definitions and Examples Steiner Triple Systems: Definition and Existence Other t-designs, Affine and Projective planes, and Conclusion

Resolvable designs

Definition

A design is **resolvable** if the blocks (K_k) can be grouped into sets that partition the vertices.

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Resolvable (4,2,1) design: Resolvable decomposition of K_4 into K_2

Definition

A design is **resolvable** if the blocks (K_k) can be grouped into sets that partition the vertices.

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For *n* even, K_n decomposes into n-1 perfect matchings.

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Resolvable (4,2,1) design: Resolvable decomposition of K_4 into K_2



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For *n* even, K_n decomposes into n-1 perfect matchings.

Kirkman's Schoolgirl Problem: Resolvable decomposition of K_{15} into K_3

Kirkman's Schoolgirl Problem (Reverend Kirkman, 1850)

15 young ladies in a school walk out 3 abreast for 7 days in succession. Is it possible to arrange them daily, so that no 2 walk twice abreast?



Kirkman's Schoolgirl Problem: Resolvable decomposition of K_{15} into K_3

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• Seeked actual solution for resolvable (15,3,1) design.



Kirkman's Schoolgirl Problem: Resolvable decomposition of K_{15} into K_3

Kirkman's Schoolgirl Problem (Reverend Kirkman, 1850)

15 young ladies in a school walk out 3 abreast for 7 days in succession. Is it possible to arrange them daily, so that no 2 walk twice abreast?

- Seeked actual solution for resolvable (15,3,1) design.
- Same can be applied to Coati team.

































Necessary condition (1) for an (n, k, 1) design: Decomposition of K_n into K_k

Lemma

If an (n, k, 1) design exists, then $n(n-1) \equiv 0 \pmod{k(k-1)}$.

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Necessary condition (1) for an (n, k, 1) design: Decomposition of K_n into K_k

Lemma

If an (n, k, 1) design exists, then $n(n-1) \equiv 0 \pmod{k(k-1)}$.

Proof.
$$|E(K_n)| = \frac{n(n-1)}{2}$$
 must be a multiple of $|E(K_k)| = \frac{k(k-1)}{2}$.

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Necessary Condition (1)

 $n(n-1) \equiv 0 \pmod{k(k-1)}.$

 K_5 doesn't decompose into K_3 .

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Necessary condition (2) for an (n, k, 1) design: Decomposition of K_n into K_k

Lemma

If an (n, k, 1) design exists, then $n - 1 \equiv 0 \pmod{k - 1}$.

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Necessary condition (2) for an (n, k, 1) design: Decomposition of K_n into K_k

Lemma

If an (n, k, 1) design exists, then $n - 1 \equiv 0 \pmod{k - 1}$.

Proof.

For all $v \in V(K_n)$ and $u \in V(K_k)$, deg(v) = n - 1 must be a multiple of deg(u) = k - 1.

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 K_4 doesn't decompose into K_3 .

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Necessary Conditions are Sufficient in General

Necessary Condition (1)

$$n(n-1) \equiv 0 \pmod{k(k-1)}.$$

Necessary condition (2)

 $n-1 \equiv 0 \pmod{k-1}$.

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Necessary Conditions are Sufficient in General

Necessary Condition (1)

$$n(n-1) \equiv 0 \pmod{k(k-1)}.$$

Necessary condition (2)

 $n-1 \equiv 0 \pmod{k-1}$.

In general, for n large enough, these 2 conditions are sufficient.

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Steiner Triple Systems: Decomposition of K_n into K_3

Definition

A Steiner Triple System is an (n, 3, 1) design.

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Steiner Triple Systems: Decomposition of K_n into K_3

Definition

A Steiner Triple System is an (n, 3, 1) design.

• Steiner asked the question if they exist in 1853, without knowing Kirkman had already proved their existence in 1847.

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Necessary conditions for Steiner Triple Systems: Decomposition of K_n into K_3

Lemma

If an (n,3,1) design exists, then $n \equiv 1 \text{ or } 3 \pmod{6}$.

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Necessary conditions for Steiner Triple Systems: Decomposition of K_n into K_3

Lemma

If an (n,3,1) design exists, then $n \equiv 1$ or $3 \pmod{6}$.

Proof.

NC(2) ⇒ n − 1 ≡ 0 (mod 2) ⇒ n odd ⇒ n ≡ 1, 3 or 5 (mod 6).

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Necessary conditions for Steiner Triple Systems: Decomposition of K_n into K_3

Lemma

If an (n,3,1) design exists, then $n \equiv 1$ or $3 \pmod{6}$.

Proof.

- NC(2) $\Rightarrow n-1 \equiv 0 \pmod{2} \Rightarrow n \text{ odd} \Rightarrow n \equiv 1, 3 \text{ or } 5 \pmod{6}.$
- NC(1) $\Rightarrow n(n-1) \equiv 0 \pmod{6} \Rightarrow n \equiv 1 \text{ or } 3 \pmod{6}$ since if n = 6k + 5, then $\frac{n(n-1)}{6} = \frac{6k+5(6k+4)}{6} = \frac{18k^2+27k+10}{3} \notin \mathbb{Z}$.

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Necessary Conditions are Sufficient for Steiner Triple Systems: Decomposition of K_n into K_3

Theorem (Kirkman, 1847)

An (n, 3, 1) design exists $\Leftrightarrow n \equiv 1$ or 3 (mod 6).

i.e. K_n can be decomposed into $K_3 \Leftrightarrow n \equiv 1 \text{ or } 3 \pmod{6}$.

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Lemma 1: K_{2m+1} dec. $K_3 \Leftrightarrow K_{m*2}$ dec. K_3

Lemma 1

 K_{2m+1} can be decomposed into $K_3 \Leftrightarrow K_{2,\dots,2} = K_{m*2}$ can be decomposed into K_3 .

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 K_{2m+1} can be decomposed into $K_3 \Leftrightarrow$ $K_{2,\dots,2} = K_{m*2}$ can be decomposed into K_3 .



Proof of Lemma 1: K_{2m+1} dec. $K_3 \Leftrightarrow K_{m*2}$ dec. K_3

Proof.

Let V(K_{2m+1}) = {v₁, · · · , v_{2m+1}}, D be a decomposition of K_{2m+1} into K₃, and A be the set of all blocks containing v_{2m+1}.

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Proof of Lemma 1: K_{2m+1} dec. $K_3 \Leftrightarrow K_{m*2}$ dec. K_3

Proof.

- Let V(K_{2m+1}) = {v₁, · · · , v_{2m+1}}, D be a decomposition of K_{2m+1} into K₃, and A be the set of all blocks containing v_{2m+1}.
- |A| = m so w.l.o.g. suppose $A = \{v_i, v_{i+m}, v_{2m+1} \mid i \in [m]\}$. Then, $D \setminus A$ is a decomposition of H into K_3 where H is the graph K_{2m} with the edges $v_i v_{i+m}, i \in [m]$ removed. H is isomorphic to K_{m*2} .

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Proof of Lemma 1: K_{2m+1} dec. $K_3 \Leftrightarrow K_{m*2}$ dec. K_3

Proof.

- Let V(K_{2m+1}) = {v₁, · · · , v_{2m+1}}, D be a decomposition of K_{2m+1} into K₃, and A be the set of all blocks containing v_{2m+1}.
- |A| = m so w.l.o.g. suppose $A = \{v_i, v_{i+m}, v_{2m+1} \mid i \in [m]\}$. Then, $D \setminus A$ is a decomposition of H into K_3 where H is the graph K_{2m} with the edges $v_i v_{i+m}, i \in [m]$ removed. H is isomorphic to K_{m*2} .
- In the other direction, if D' is a decomposition of H into K₃, then D' ∪ A is a decomposition of K_{2m+1} into K₃.

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Theorem 1: K_{3*q} dec. K_3

Theorem 1

 $K_{q,q,q} = K_{3*q}$ can be decomposed into K_3 .



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Example q = 2:



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Proof of Theorem 1: K_{3*q} dec. K_3

Proof.

Let (A, B, C) be the tripartition of K_{3*q} with $A = \{a_i \mid i \in [q]\}$ and B and C defined analogously. $\{\{a_i, b_j, c_{i+j}\} \mid i \in [q], j \in [q]\}$ (indices (mod q)) is a decomposition of K_{3*q} into K_3 .

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Theorem 2: $\forall q \geq 3, q \neq 6, K_{4*q}$ dec. K_4

Theorem 2

For all $q \geq 3$, $q \neq 6$, $K_{q,q,q,q} = K_{4*q}$ can be decomposed into K_4 .

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Theorem 2: $\forall q \geq 3, q \neq 6, K_{4*q}$ dec. K_4

Theorem 2

For all $q \geq 3$, $q \neq 6$, $K_{q,q,q,q} = K_{4*q}$ can be decomposed into K_4 .

Proof for q odd.



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Theorem 2: $orall q \geq$ 3, q eq 6, K_{4*q} dec. K_4

Theorem 2

For all $q \geq 3$, $q \neq 6$, $K_{q,q,q,q} = K_{4*q}$ can be decomposed into K_4 .

Example q = 3:



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Theorem 2: $\forall q \geq 3, q \neq 6, K_{4*q}$ dec. K_4

Theorem 2

For all $q \ge 3$, $q \ne 6$, $K_{q,q,q,q} = K_{4*q}$ can be decomposed into K_4 .

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For all $q \ge 3$, $q \ne 6$, $K_{q,q,q,q} = K_{4*q}$ can be decomposed into K_4 .

Example q = 3:



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Theorem 2: $\forall q \geq 3, q \neq 6, K_{4*q}$ dec. K_4

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Proof of Theorem 2: $\forall q \geq 3$, $q \neq 6$, K_{4*q} dec. K_4



Proof. (q odd)

(i, j) and (i', j') don't exist such that $i + j = i' + j' \pmod{q}$ and $i - j = i' - j' \pmod{q}$. Such a pair exists $\Rightarrow 2i = 2i' \pmod{q}$ and $2j = 2j' \pmod{q} \Rightarrow i = i'$ and j = j' since q is odd.

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Doesn't work when *q* is even: (i, j) and $(i + \frac{q}{2}, j + \frac{q}{2})$. (0, 0, 0, 0) and $(\frac{q}{2}, \frac{q}{2}, 0, 0)$.

Theorem 3: For $r \equiv 0$ or 1 (mod 3), K_r dec. K_3, K_4, K_6

Theorem 3

If $r \equiv 0$ or 1 (mod 3), then K_r can be decomposed into a combination of K_3, K_4 , and K_6 .

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Proof.

We prove by induction. The result is trivially true for r = 3, 4, 6and r = 7 we already saw. Suppose r = 9m + j with $m \in \mathbb{Z}^+$ and $j \in \{0, 1, 3, 4, 6, 7\}$.

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Theorem 3: For $r \equiv 0$ or 1 (mod 3), K_r dec. K_3, K_4, K_6

Example: r = 9.



 $K_9 = 3K_3 \cup K_{3,3,3}$

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Theorem 3: For $r \equiv 0$ or 1 (mod 3), K_r dec. K_3, K_4, K_6

Example: r = 10.



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Theorem 3: For $r \equiv 0$ or 1 (mod 3), K_r dec. K_3, K_4, K_6

Example: r = 10. $3(K_3 \cup z)$ Base Case: K_4 dec. K_3 , K_4 , K_6 . K_{3,3,3} $K_{10} = 3(K_3 \cup z) \cup K_{3,3,3}$ Thm 1: K_{3*q} dec. K_3 .

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Proof of Theorem 3: For $r \equiv 0$ or 1 (mod 3), K_r dec. K_3, K_4 , and K_6

Proof.

• Suppose r = 9m. Partition $V(K_{9m})$ into three sets A_1, A_2, A_3 of size 3m.

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Proof of Theorem 3: For $r \equiv 0$ or 1 (mod 3), K_r dec. K_3, K_4 , and K_6

Proof.

- Suppose r = 9m. Partition $V(K_{9m})$ into three sets A_1, A_2, A_3 of size 3m.
- Decompose K_{9m} into 3 K_{3m} induced by A_1, A_2, A_3 and a K_{3*3m} with tripartition (A_1, A_2, A_3) .

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- By I.H., each K_{3m} decomposes into a combo of K_3, K_4, K_6 .
- K_{3*3m} decomposes into K_3 by Thm 1.
- Suppose r = 9m + 3. Partition V(K_{9m+3}) into three sets of size 3m + 1.

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Proof of Theorem 3: For $r \equiv 0$ or 1 (mod 3), K_r dec. K_3, K_4 , and K_6

Proof.

Suppose r = 9m + 1. Partition V(K_{9m+1}) into three sets of size 3m and a vertex z.

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Proof of Theorem 3: For $r \equiv 0$ or 1 (mod 3), K_r dec. K_3, K_4 , and K_6

Proof.

- Suppose r = 9m + 1. Partition V(K_{9m+1}) into three sets of size 3m and a vertex z.
- Decompose K_{9m+1} into 3 K_{3m+1} induced by $A_1 \cup \{z\}, A_2 \cup \{z\}, A_3 \cup \{z\}$ and a K_{3*3m} with tripartition (A_1, A_2, A_3) .

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Proof of Theorem 3: For $r \equiv 0$ or 1 (mod 3), K_r dec. K_3, K_4 , and K_6

Proof.

• Suppose r = 9m + 4, 9m + 6 or 9m + 7. Partition $V(K_{9m+3+h})$ into three sets of size 3m + 1 and a set of h vertices $(h \in \{1, 3, 4\})$.

Proof of Theorem 3: For $r \equiv 0$ or 1 (mod 3), K_r dec. K_3, K_4 , and K_6

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- Suppose r = 9m + 4, 9m + 6 or 9m + 7. Partition $V(K_{9m+3+h})$ into three sets of size 3m + 1 and a set of h vertices $(h \in \{1, 3, 4\})$.
- Decompose K_{9m+3+h} into 3 K_{3m+1} induced by A_1, A_2, A_3 , a $K_{3m+1,3m+1,3m+1,h}$, and a K_3 or K_4 if h = 3 or h = 4 resp.

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- Decompose K_{9m+3+h} into 3 K_{3m+1} induced by A_1, A_2, A_3 , a $K_{3m+1,3m+1,3m+1,h}$, and a K_3 or K_4 if h = 3 or h = 4 resp.
- By I.H., each K_{3m+1} decomposes into a combo of K_3, K_4, K_6 .
- K_{4*3m+1} decomposes into K₄ by Thm 2. This decomp. transforms into a decomp. of K_{3m+1,3m+1,3m+1,h} into a combo of K₃ and K₄ by omitting the extra vertices (some K₄ become K₃).

Necessary conditions are Sufficient for Steiner Triple Systems: Decomposition of K_n into K_3

Theorem (Kirkman, 1847)

An (n, 3, 1) design exists $\Leftrightarrow n \equiv 1$ or 3 (mod 6).

i.e. K_n can be decomposed into $K_3 \Leftrightarrow n \equiv 1 \text{ or } 3 \pmod{6}$.

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Let
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. Then, $r \equiv 0$ or 1 (mod 3).

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By Lemma 1: K_7, K_9, K_{13} dec. $K_3 \Rightarrow K_{3*2}, K_{4*2}, K_{6*2}$ dec. $K_3 \Rightarrow K_{r*2}$ dec. K_3 .

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Proof for Steiner Triple Systems: K_n dec. $K_3 \Leftrightarrow n \equiv 1$ or 3 (mod 6)

Proof.

• Suppose $r = \frac{n-1}{2}$. Then, $r \equiv 0$ or 1 (mod 3).

Proof for Steiner Triple Systems: K_n dec. $K_3 \Leftrightarrow n \equiv 1$ or 3 (mod 6)

Proof.

- Suppose $r = \frac{n-1}{2}$. Then, $r \equiv 0$ or 1 (mod 3).
- By Thm 3, there's a decomposition D of K_r into a combo of K₃, K₄, K₆. Replace each vertex of K_r by an independent set of 2 vertices to obtain K_{r*2}.

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- For $i \in \{3, 4, 6\}$, each K_i in D corresponds to a K_{i*2} in K_{r*2} .

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- For $i \in \{3, 4, 6\}$, each K_i in D corresponds to a K_{i*2} in K_{r*2} .
- Already showed K_7 , K_9 and K_{13} could be decomposed into K_3 and so by Lemma 1, K_{3*2} , K_{4*2} , and K_{6*2} can too. Hence, K_{r*2} can be decomposed into K_3 .

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- $K_{2r+1} = K_n$ can be decomposed into K_3 by Lemma 1.

Recall *t*-designs

Definition

A $t - (n, k, \lambda)$ design is a set of subsets of size k (blocks) of a set V of n vertices such that all subsets of size t belong to exactly λ blocks.

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Recall *t*-designs

Definition

A $t - (n, k, \lambda)$ design is a set of subsets of size k (blocks) of a set V of n vertices such that all subsets of size t belong to exactly λ blocks.

• Abbreviated to (n, k, λ) design when t = 2.

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What else do we know?

Theorem (Kirkman, 1847 (k = 3) and Hanani, 1961 (k = 4), 1972 (k = 5)) For $\lambda = 1, t = 2$, and $k \in \{3, 4, 5\}$, an (n, k, 1) design exists \Leftrightarrow $n(n-1) \equiv 0 \pmod{k(k-1)}$ and $n-1 \equiv 0 \pmod{k-1}$.

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For $\lambda = 1$, t = 2 and k = 6, no (36, 6, 1) design (Tarry, 1901).

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For $\lambda = 1$, t = 2 and k = 6, no (36, 6, 1) design (Tarry, 1901).

36 officers problem (Euler, 1782): possible to arrange 6 regiments consisting of 6 officers each of different rank in a 6×6 square so that no rank or regiment will be repeated in any row or column.

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Introduction to Designs: Definitions and Examples Steiner Triple Systems: Definition and Existence Other t-designs, Affine and Projective planes, and Conclusion

All designs exist . . . eventually

Theorem (Wilson, 1973 (t=2) and Keevash, 2014 (all t))

For all k, λ, t , there exists n_0 such that for all $n \ge n_0$ satisfying the necessary conditions, there exists a $t - (n, k, \lambda)$ design.

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• For
$$k = 6, \lambda = 1, t = 2, n_0 \le 801$$
.

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All designs exist ... eventually

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• If $n \in \{16, 21, 36, 46\}$ then there is no (n, 6, 1) design.

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For all k, λ, t , there exists n_0 such that for all $n \ge n_0$ satisfying the necessary conditions, there exists a $t - (n, k, \lambda)$ design.

- For $k = 6, \lambda = 1, t = 2, n_0 \le 801$.
- If $n \in \{16, 21, 36, 46\}$ then there is no (n, 6, 1) design.
- For 21 values of n we don't know if an (n, 6, 1) design exists.

Introduction to Designs: Definitions and Examples Steiner Triple Systems: Definition and Existence Other t-designs, Affine and Projective planes, and Conclusion

One of the few other cases fully solved

Theorem (Hanani, 1960)

A 3 –
$$(n, 4, 1)$$
 design exists $\Leftrightarrow n \equiv 2 \text{ or } 4 \pmod{6}$.

Fionn Mc Inerney JCALM 2017 Decomposition of Complete Graphs

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Introduction to Designs: Definitions and Examples Steiner Triple Systems: Definition and Existence Other t-designs, Affine and Projective planes, and Conclusion

Affine plane ((4,2,1) design)



Definition

System of points and lines s.t.

- Two distinct points belong to exactly one line.
- Let p be a point and l a line not containing p.
 Exactly one line parallel to l intersects p.

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• There exist at least 3 points that are not collinear.

Affine planes and $(q^2, q, 1)$ resolvable designs

If in a finite affine plane, a line contains q points, then:

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Affine planes and $(q^2, q, 1)$ resolvable designs

If in a finite affine plane, a line contains q points, then:

• All lines contain q points.

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If in a finite affine plane, a line contains q points, then:

- All lines contain q points.
- All points belong to q + 1 lines.

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If in a finite affine plane, a line contains q points, then:

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- There are q^2 points and $q^2 + q$ lines.

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- There are q + 1 sets of q parallel lines with each line in each set passing through all the points in the plane.

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An affine plane is equivalent to a $(q^2, q, 1)$ resolvable design.

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Affine plane to Projective plane ((4,2,1) design to (7,3,1) design)



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Affine plane to Projective plane ((4,2,1) design to (7,3,1) design)



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Affine plane to Projective plane ((4,2,1) design to (7,3,1) design)



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Affine plane to Projective plane ((4,2,1) design to (7,3,1) design)



Fano Plane

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Affine plane to Projective plane ((9,3,1) design to (13,4,1) design)



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Projective plane

Definition

System of points and lines s.t.

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Projective plane

Definition

System of points and lines s.t.

• Two distinct points belong to exactly one line.

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Definition

System of points and lines s.t.

- Two distinct points belong to exactly one line.
- Two lines intersect in exactly one point.

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Projective plane

Definition

System of points and lines s.t.

- Two distinct points belong to exactly one line.
- Two lines intersect in exactly one point.
- There exist 4 points such that any 3 of them are not aligned.

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Projective planes and $(q^2 + q + 1, q + 1, 1)$ designs

A projective plane is of order q if each line contains q + 1 points. It has the following properties:

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A projective plane of order q is equivalent to a $(q^2 + q + 1, q + 1, 1)$ design.

Properties of Graphs obtained from Projective planes

The bipartite graph G(P) for a given projective plane P where one vertex class consists of the points of P and the other the lines of P has the following properties:

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• Bipartite.

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The bipartite graph G(P) for a given projective plane P where one vertex class consists of the points of P and the other the lines of P has the following properties:

- Bipartite.
- High regular degree: q + 1.

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Properties of Graphs obtained from Projective planes

The bipartite graph G(P) for a given projective plane P where one vertex class consists of the points of P and the other the lines of P has the following properties:

- Bipartite.
- High regular degree: q + 1.
- High girth: 6.

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Projective planes and $(q^2 + q + 1, q + 1, 1)$ designs theorem

Theorem

If q is a prime power, then K_{q^2+q+1} decomposes into K_{q+1} .

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All the same problem:

•
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 decomposes into K_{q+1} ?

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All the same problem:

- K_{q^2+q+1} decomposes into K_{q+1} ?
- A $(q^2 + q + 1, q + 1, 1)$ design exists?

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Projective planes and $(q^2 + q + 1, q + 1, 1)$ designs theorem

Theorem

If q is a prime power, then K_{q^2+q+1} decomposes into K_{q+1} .

All the same problem:

- K_{q^2+q+1} decomposes into K_{q+1} ?
- A $(q^2 + q + 1, q + 1, 1)$ design exists?
- A projective plane of order q exists?

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Non-existence of some designs

Theorem (Bruck-Ryser, 1949)

If q is not a prime power, q is not the sum of two squares, and $q \equiv 1$ or 2 (mod 4), then there does not exist a $(q^2, q, 1)$ design.

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Existence of Projective Planes

Theorem (Lam, 1991)

No projective plane of order q = 10 exists.

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Proven by heavy computer calculations.

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Existence of Projective Planes

Theorem (Lam, 1991)

No projective plane of order q = 10 exists.

Proven by heavy computer calculations.

q = 12 is the first case where we don't know if it exists.

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Conclusion

• We know about the existence of designs for large values of *n* thanks to Wilson and Keevash.

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Conclusion

- We know about the existence of designs for large values of *n* thanks to Wilson and Keevash.
- Still many values of *n* below the threshold of *n*₀ where we don't know if the designs exist.

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Conclusion

- We know about the existence of designs for large values of *n* thanks to Wilson and Keevash.
- Still many values of *n* below the threshold of *n*₀ where we don't know if the designs exist.
- While we may know a lot of designs exist, we don't know how to construct many of them.

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Thank you!

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