Design of metamaterials

MSc internship proposal, October 2020

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Context
Recent advances in digital fabrication and material science raise various exciting new research challenges in computer science with applications to product design, architecture, medicine and art. One of them relies on the fact that 3D printing technologies, coming along with increasing computational capabilities, nowadays allow to realize more complex geometries and even to control the deformation behavior. An example are metamaterials which gain their extraordinary effective properties from rationally designed geometric structures rather than their constituting material. Metamaterials enable to obtain new mechanical properties of standard materials by change of geometry. For example, a rigid wooden plate or an aluminium sheet can be made very flexible by cutting notches, see Figure 1.

![Examples of metamaterials: their mechanical behavior is governed by their geometric structure and not by the material they are fabricated of.](image)

Research Goal
In this internship we focus on a class of metamaterials, called auxetics. Auxetic material have the counter-intuitive deformation behavior: instead of becoming thinner when stretched, they become thicker. The top row in Figure 1 shows auxetic metamaterials. The goal of this internship is to develop a geometric approach for a new type of auxetic structures. In contrast to the examples shown in Fig. 1, which are composed of deformed 2D structures, we will focus on a volumetric structure. Once the new structure is computed, we will use it as a micro-structure and investigate the question if it's possible to patch them together in order to fill a 3D geometric object with tiles from it. Figure 2 illustrates the procedure for a very simple microstructure.

![volumetric micro-structure with parametric tiles](image)

Required skills
We are looking for a student with a combined math-informatics profile who is interested in geometric
algorithms and data structures and graphical programming and who has good knowledge of linear algebra, numerical methods and who can easily program in C++. Curiosity and enthusiasm are essential too.

**Information for applicants and requirements**
The internship will take place in the ANIMA team at INRIA Grenoble, 655 avenue de l'Europe, 38330 Montbonnot. The candidate should have good knowledge in geometric modeling and numerical algorithms and solid experience in computer graphics programming.

Please send your application (CV, University transcripts Bachelor and Master and motivation) to [Stefanie Hahmann](mailto:Stefanie.Hahmann@inria.fr) and [Georges-Pierre Bonneau](mailto:Georges-Pierre.Bonneau@inria.fr).

Feel free to contact Stefanie Hahmann for any further information about the internship.

**References**
[1] Auxetic mechanical metamaterials, H. Kolken, A. Zadpoor, RSC Advances, 7 (9), 5111-5129